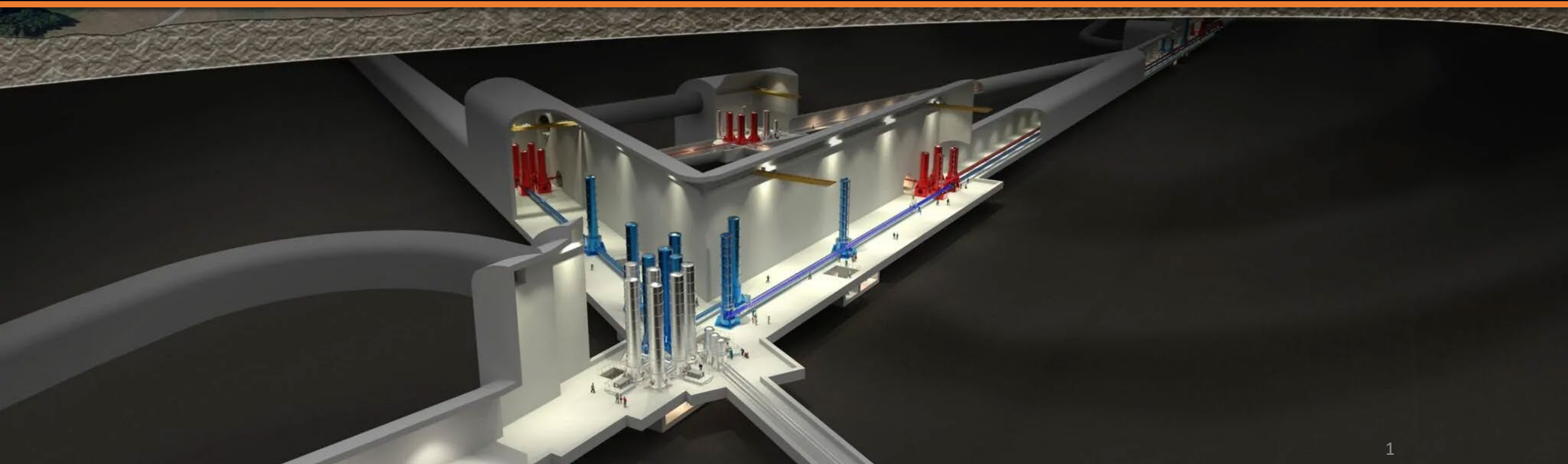


Seismic Newtonian Noise Modeling

for Einstein Telescope: Progress Report

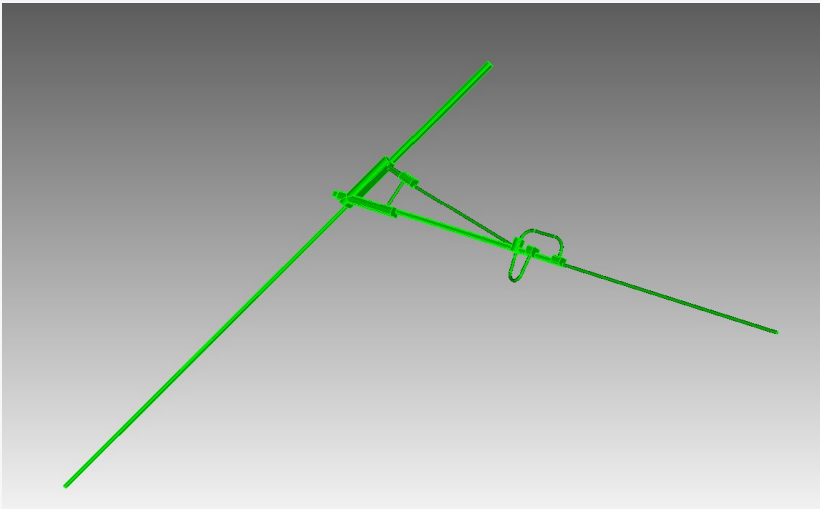
Luqian Jiang | Gran Sasso Science Institute | April 2026



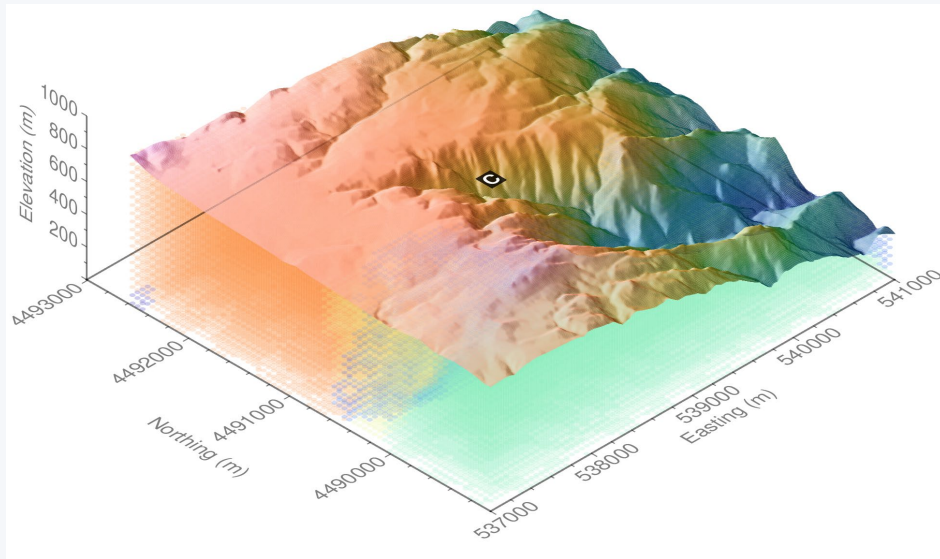
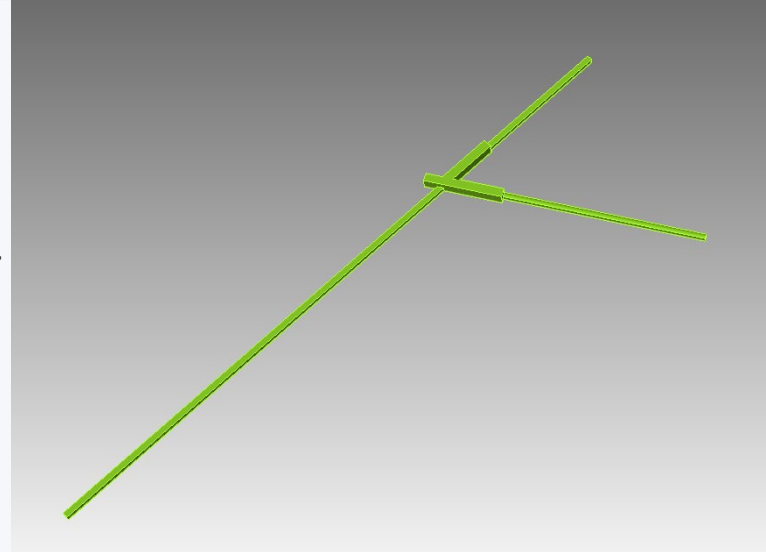
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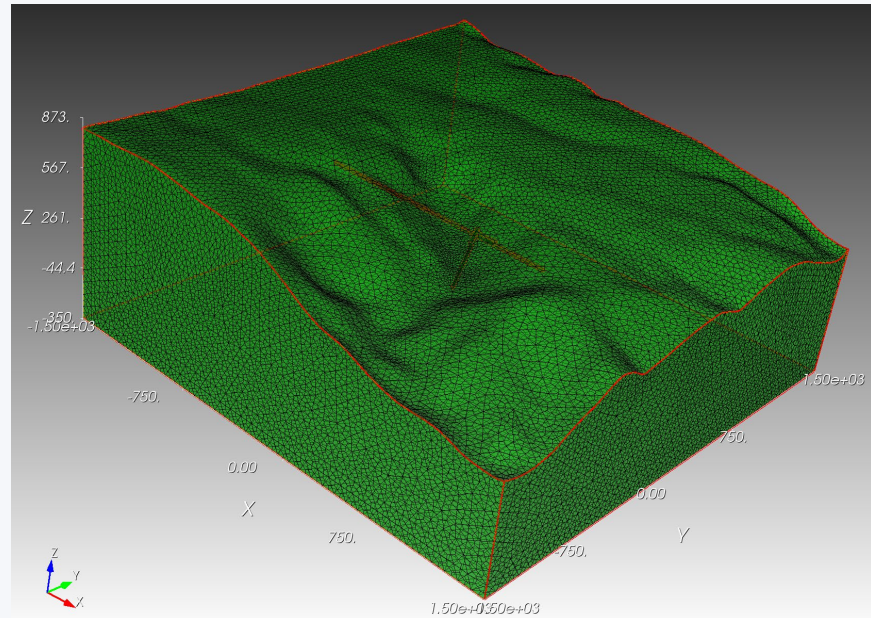


Simplify the cavern
removing some minor
and mesh-unfriendly
features



Meshing
(Cubit)

SPECFEM3D



Computational Cost Driven by Cavern

- Explicit meshing of the underground cavern introduces irregular geometries with locally refined mesh elements (dh_{min}).
- Governed by the CFL stability condition ($dt \propto \frac{dh_{min}}{vp_{max}}$), this severely restricts the time step, making forward simulations computationally expensive.

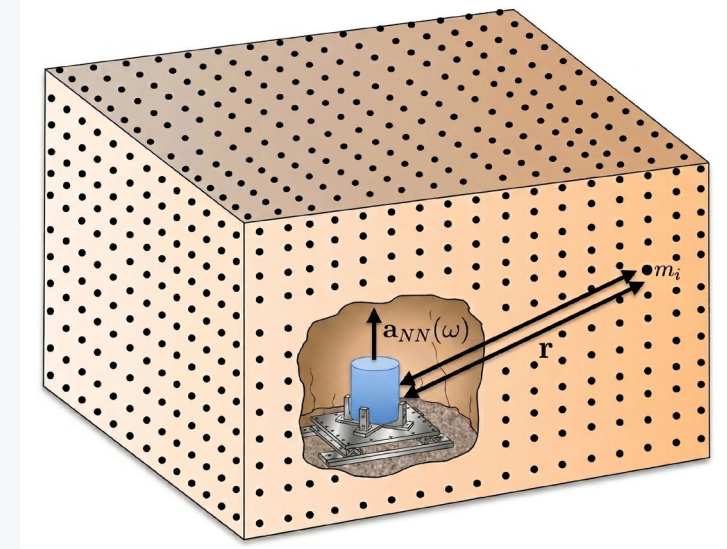
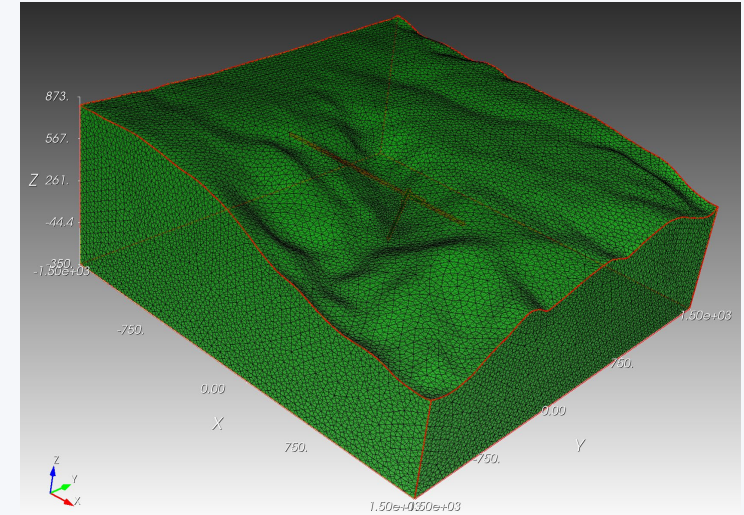
High Spatial Resolution Required for SNN Estimation

- SNN estimation requires evaluating the seismic correlation volume integral around the test mass, with dense spatial sampling near the cavern to resolve scattering-induced contributions.

Scalability Bottleneck in Adjoint-Based CC Computation

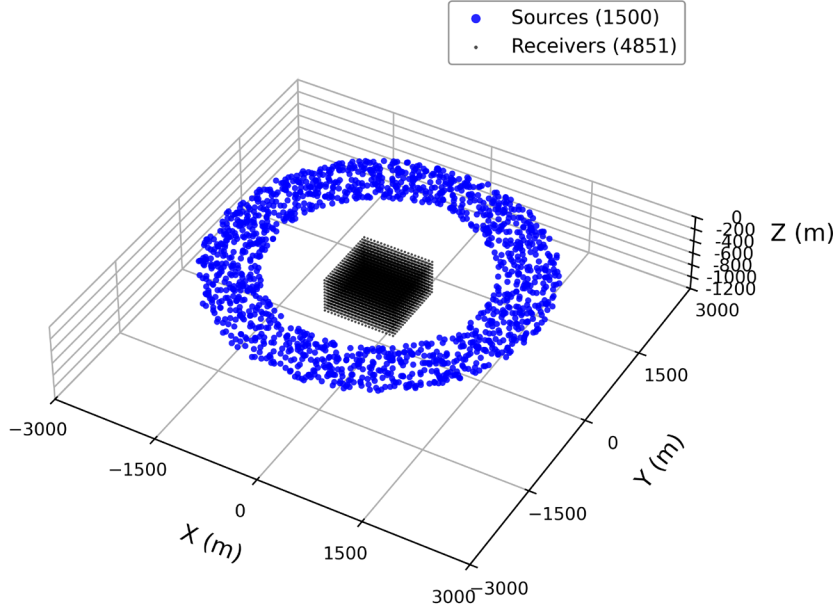
- In the adjoint method used in Andric and Harms (2020), the cross-correlation between each main receiver and auxiliary sensors is computed via an independent simulation. The total computational cost therefore scales linearly with the number of main receivers, posing a significant challenge for large-scale seismometer arrays.

We need a simulation approach that yields all necessary CPSDs without running a separate simulation for each receiver.

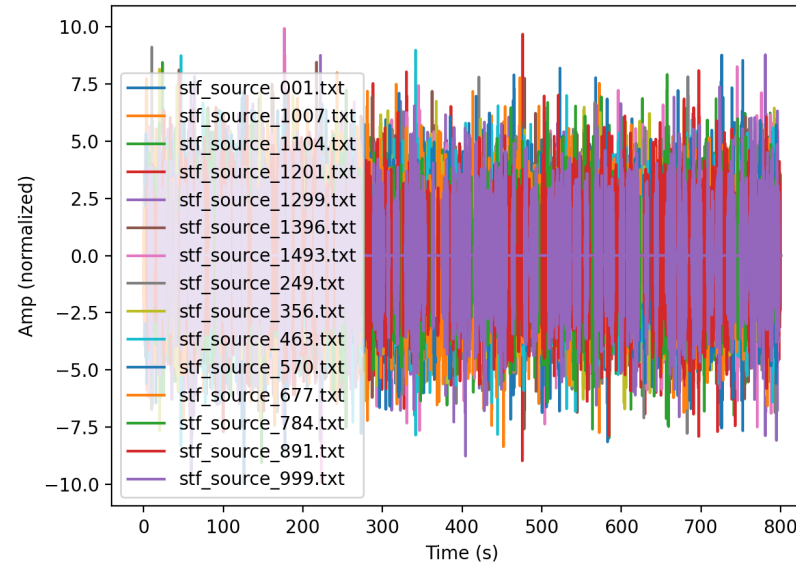


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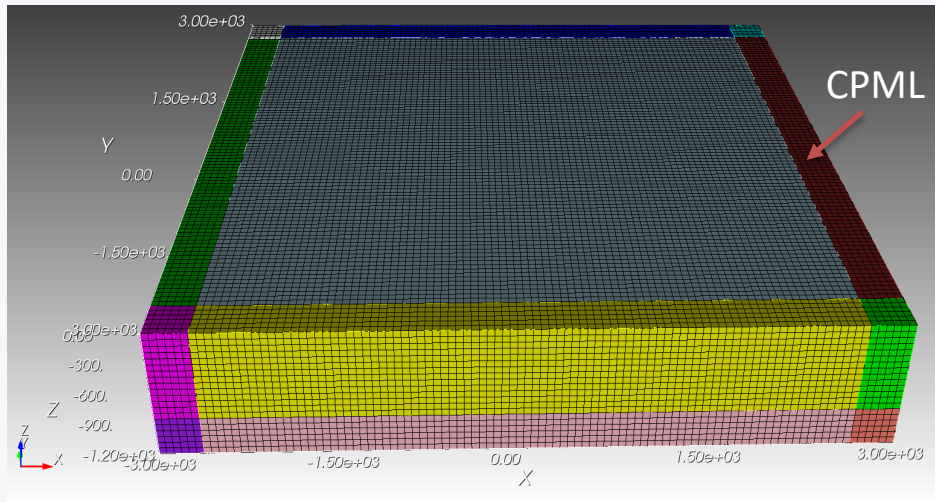
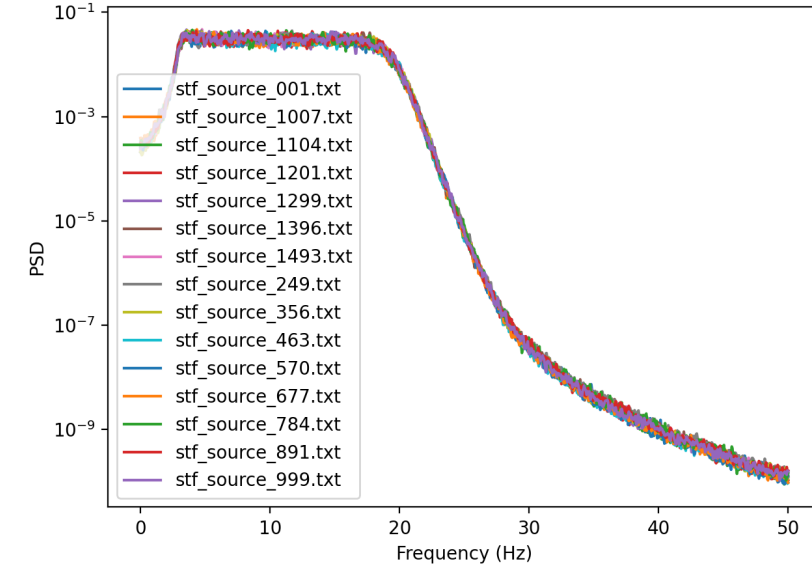
Source & Receiver Locations



Source Time Functions



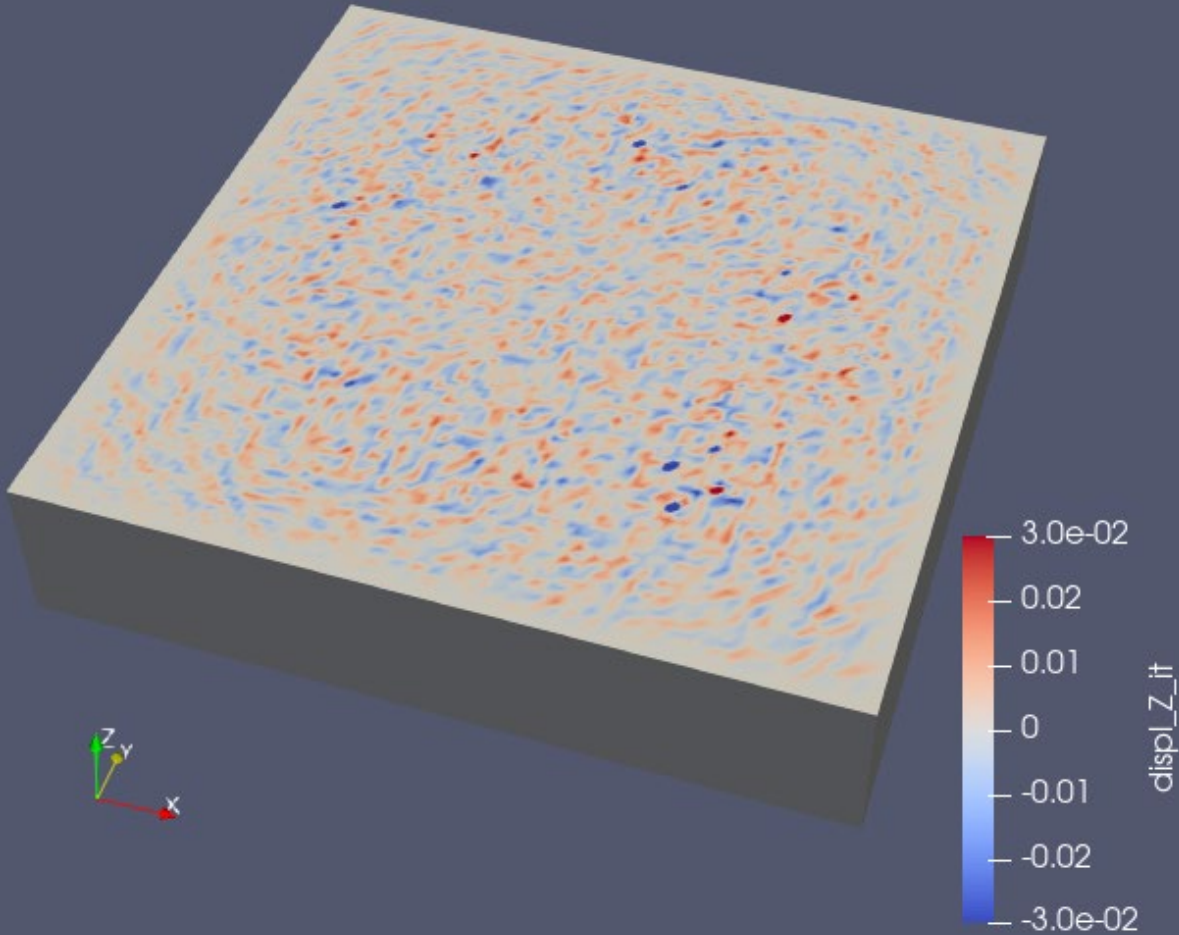
PSD



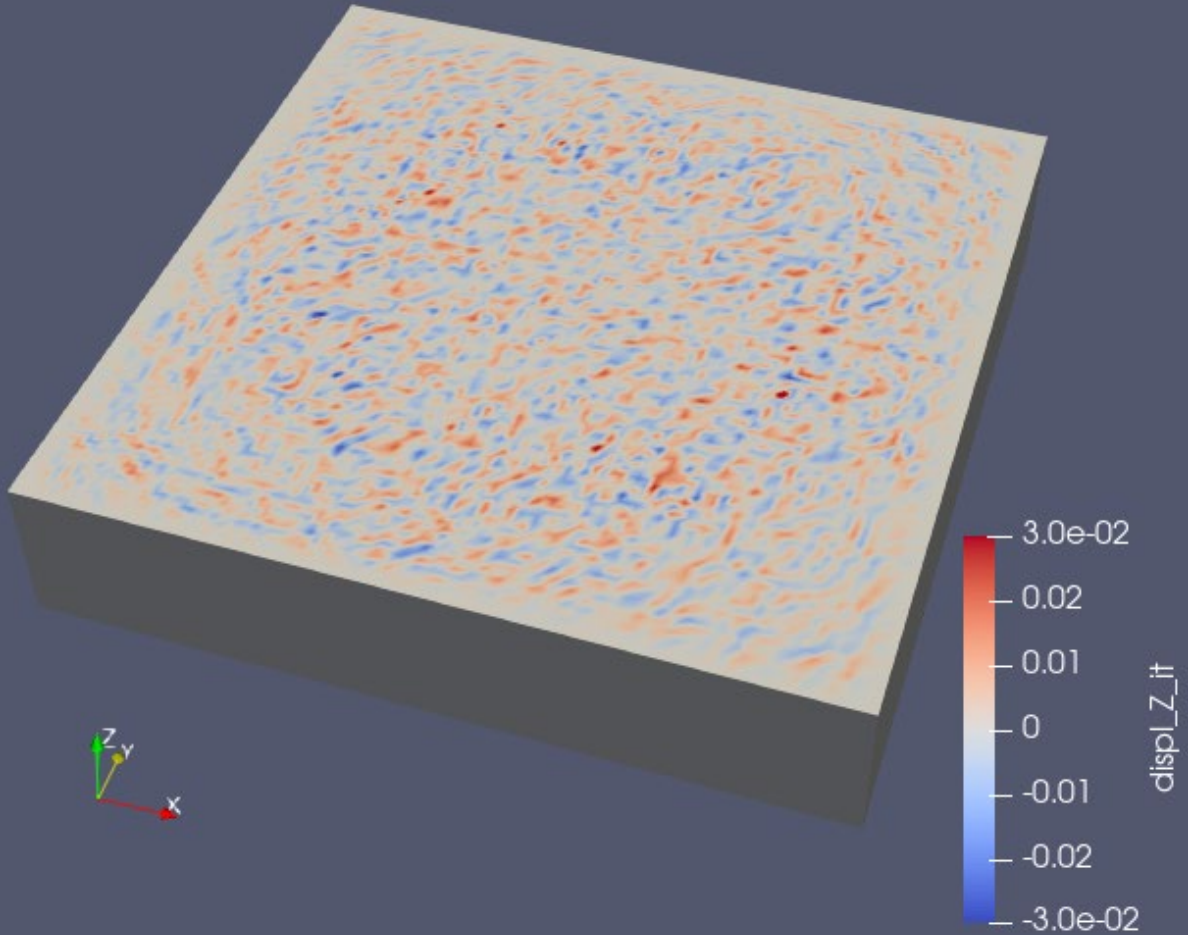
- 1,500 sources are distributed on an annulus surrounding the receiver array;
- Sources are constrained to the surface;
- Each source is assigned an independent, uncorrelated STF with a white spectrum between 3–20 Hz.

Homogeneous model: $\rho = 2500 \text{ kg/m}^3$, $v_p = 4200 \text{ m/s}$, $v_s = 2500 \text{ m/s}$.

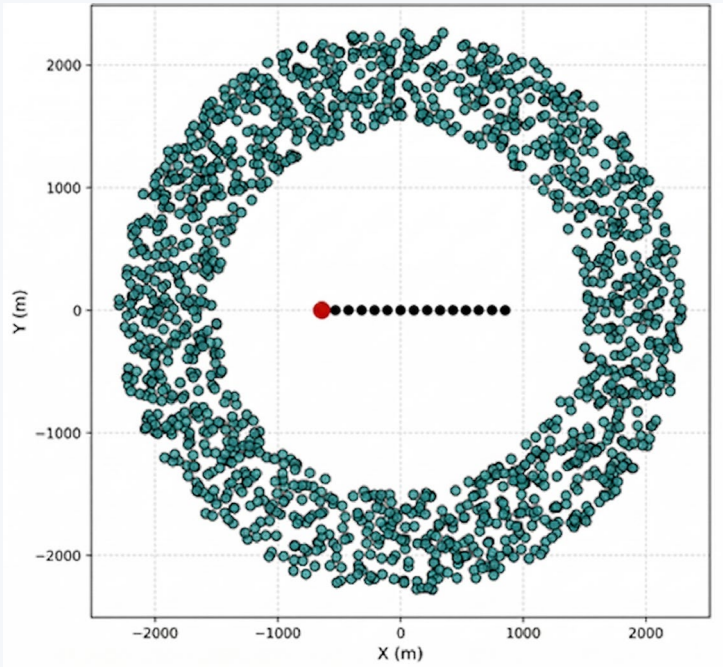
15.5 s



155.0 s



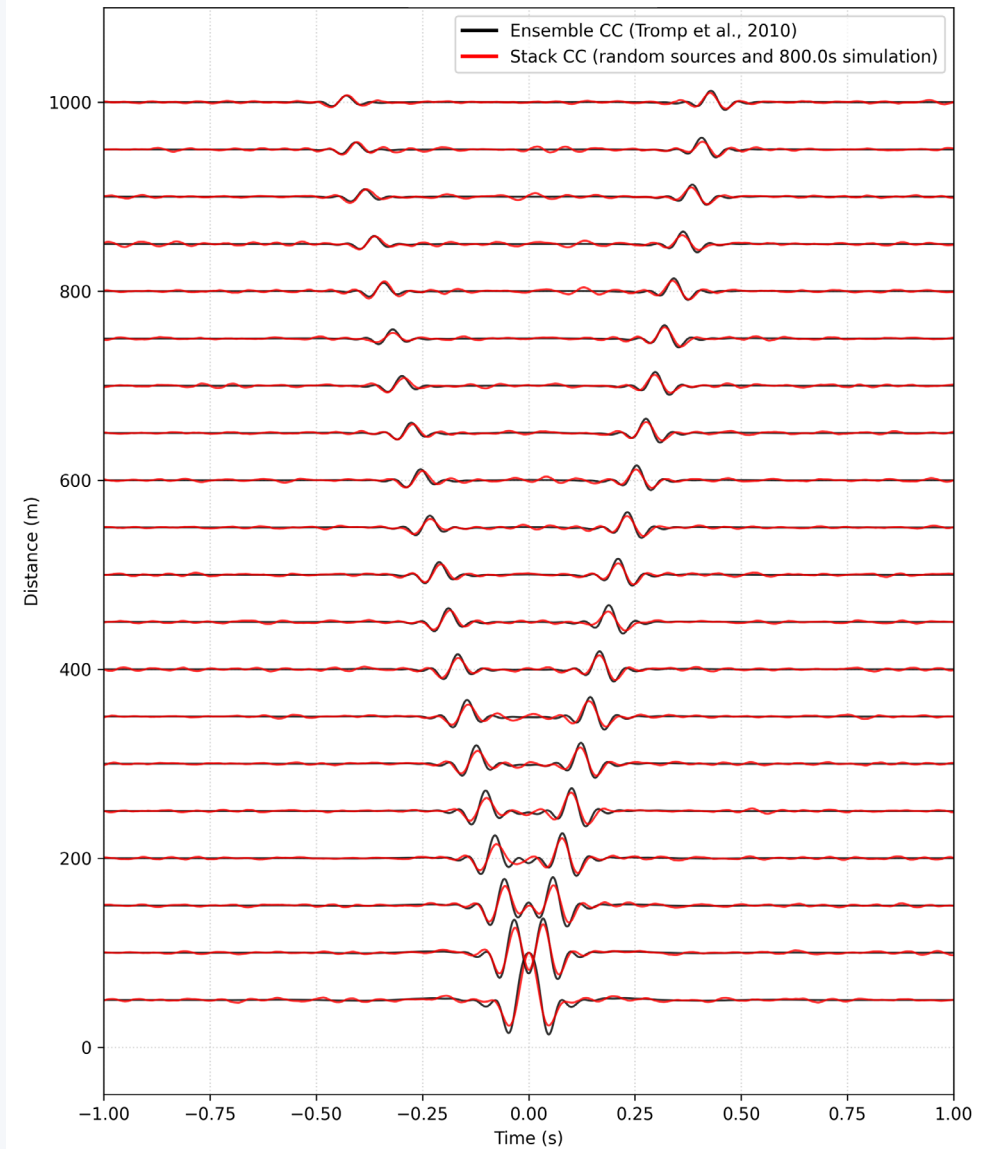
Record sections of cross correlations between the first and 20 other receivers in a linear array



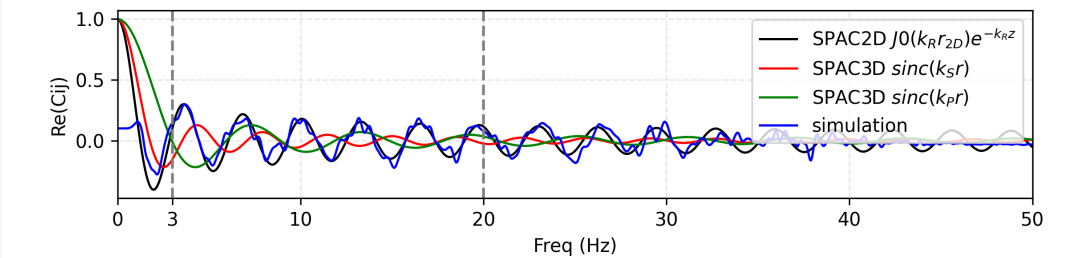
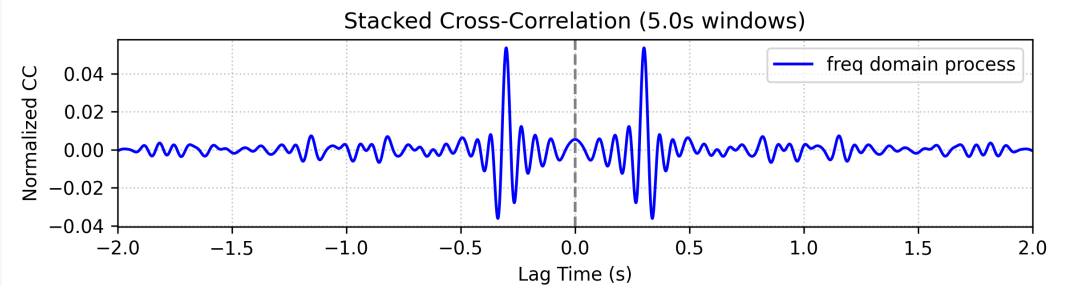
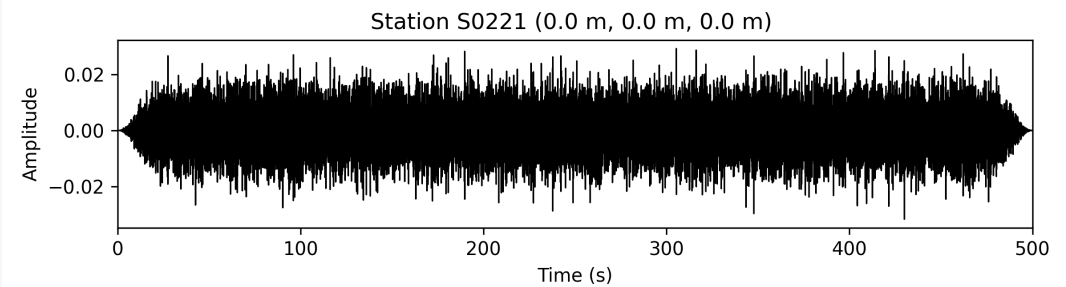
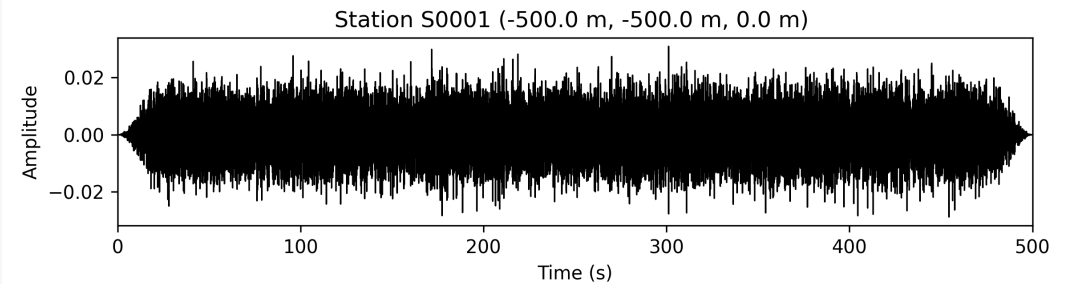
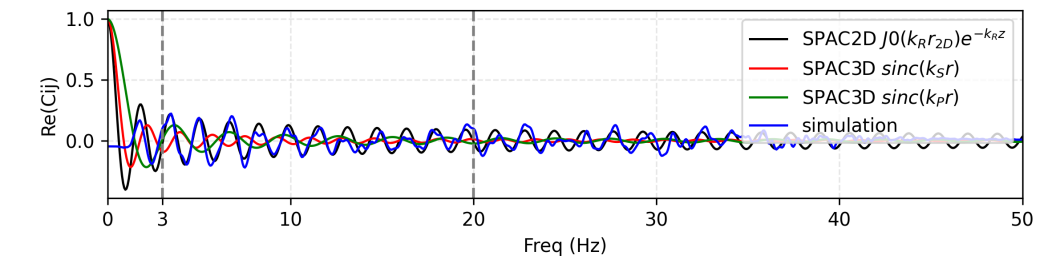
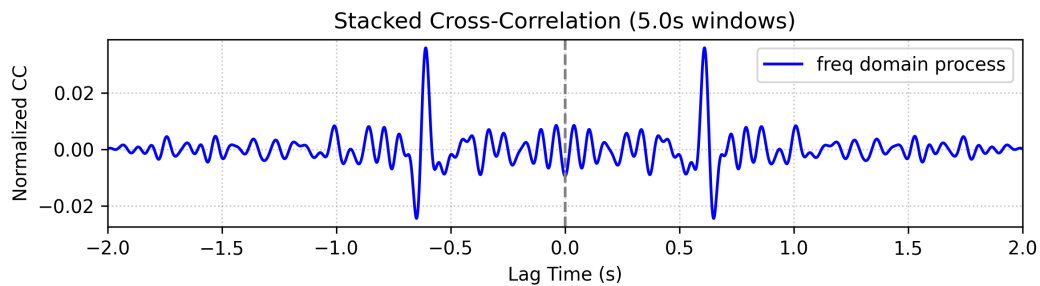
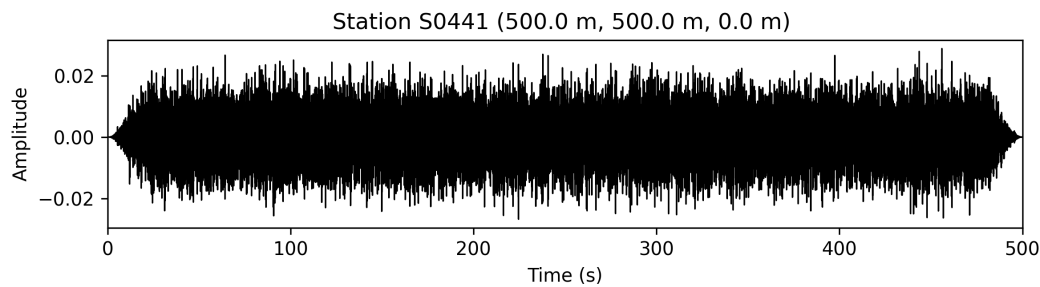
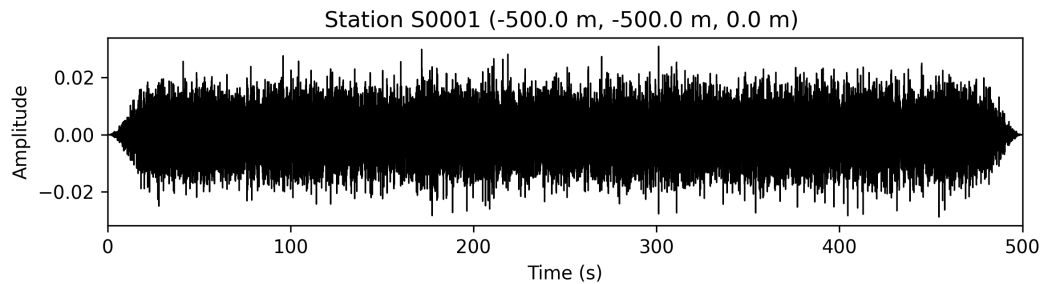
Homogeneous model:

$$\rho = 2500 \text{ kg/m}^3,$$
$$vp = 4200 \text{ m/s},$$
$$vs = 2500 \text{ m/s}.$$

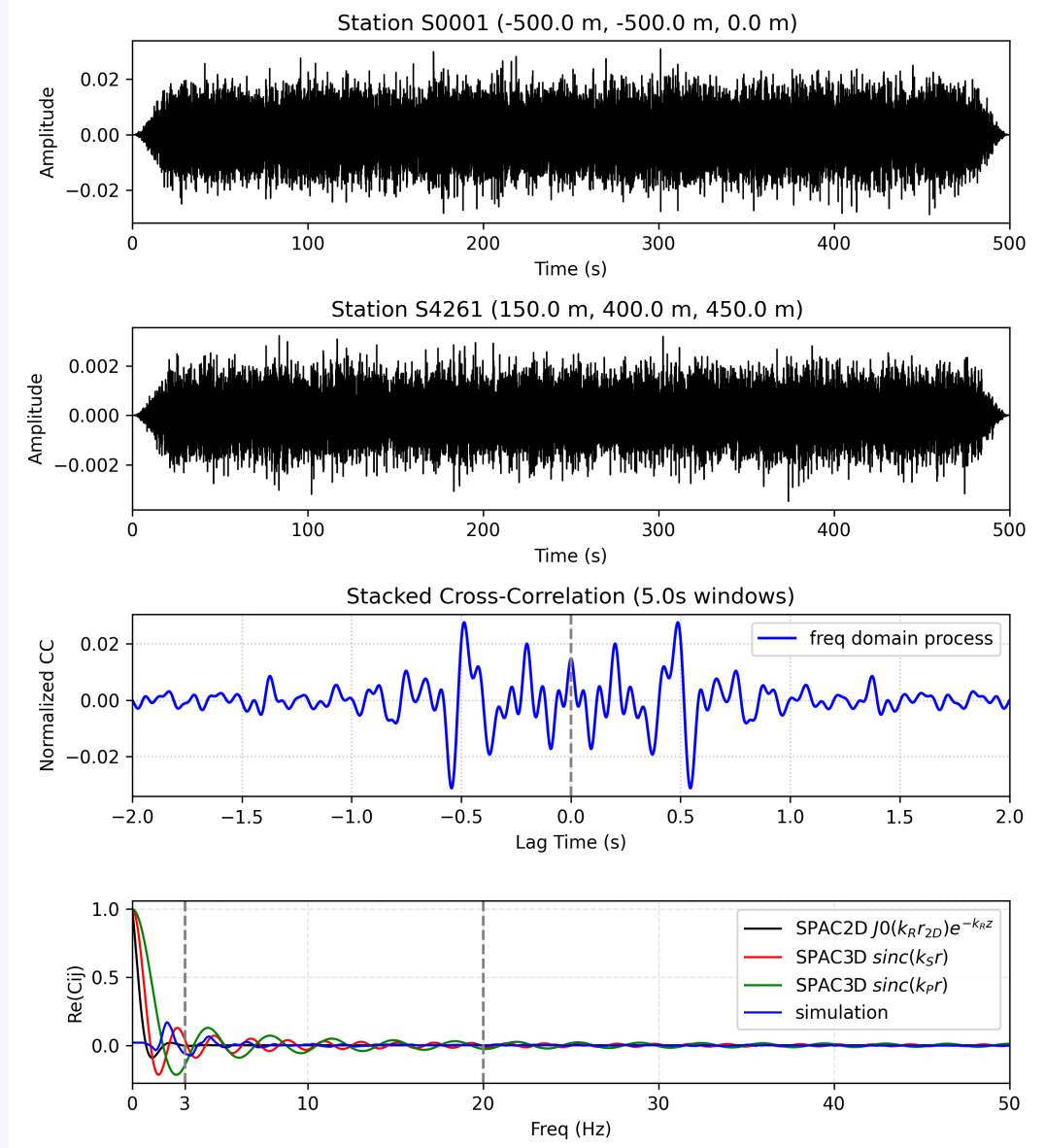
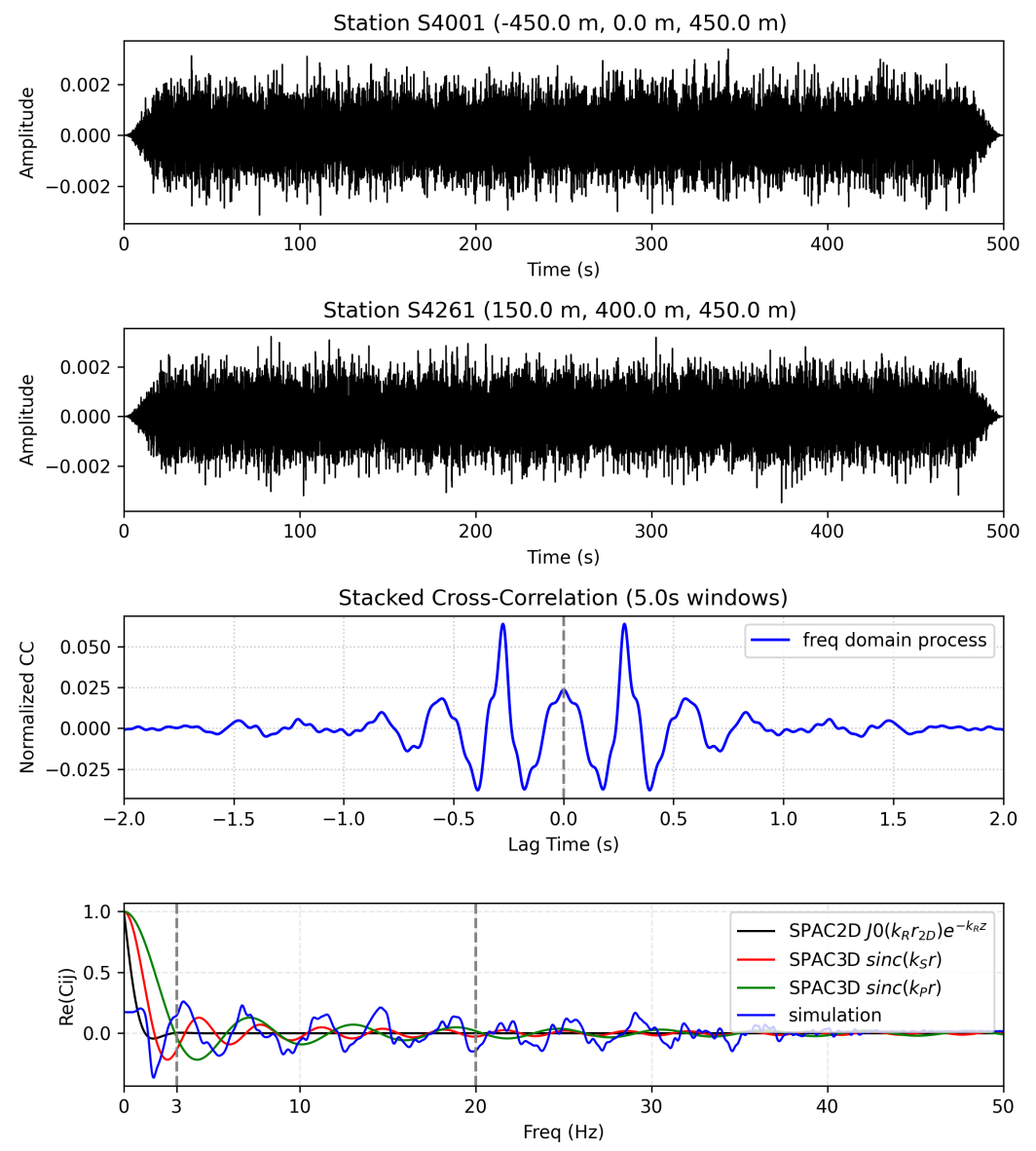
Cross correlations (Freq: 3.0-20.0 Hz)



Simulated CPSDs compared against analytical predictions (SPAC) — surface records



Simulated CPSDs compared against analytical predictions (SPAC) — underground records



Adjoint Method

- One independent simulation per main receiver
- Yields Green's function from that receiver to all points
- N receivers \rightarrow N independent runs

Cost scales as $O(N) \times \text{Lag Time} \times 2$

For N more than 10^3 , this becomes prohibitively expensive.

Random Source Simulation (This Work)

- Distribute random sources on an annulus at the free surface
- Run one long SEM simulation
- Record wavefields simultaneously at all receiver positions
- Extract CC / CPSD from the long time series
- All N receivers processed in a single run

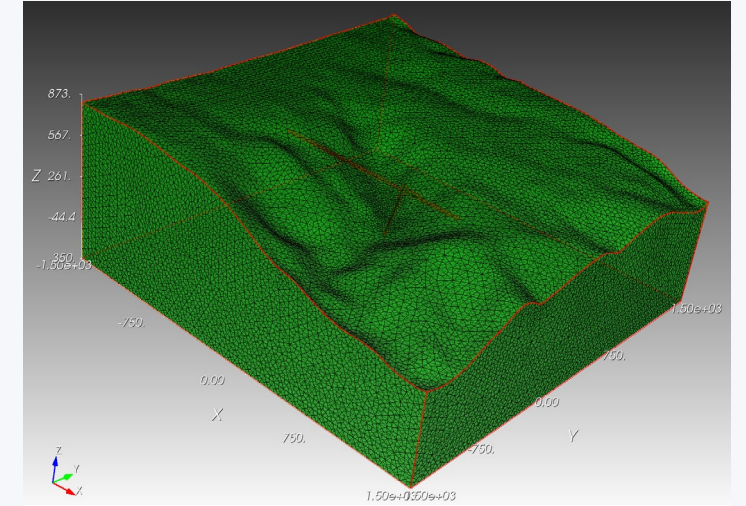
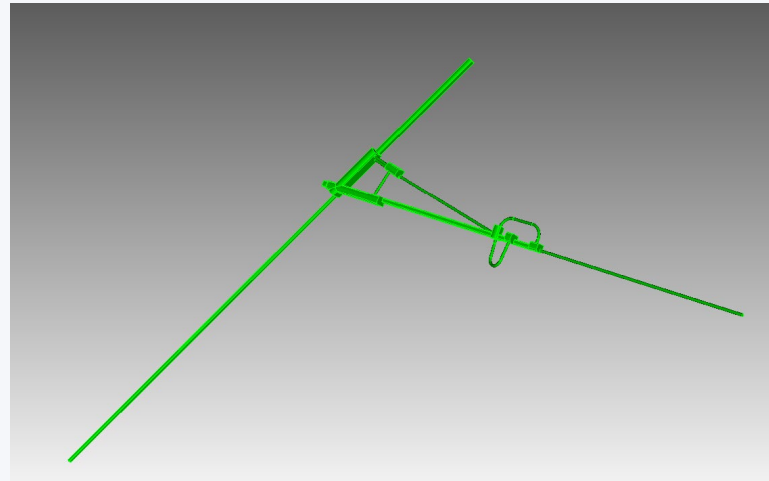
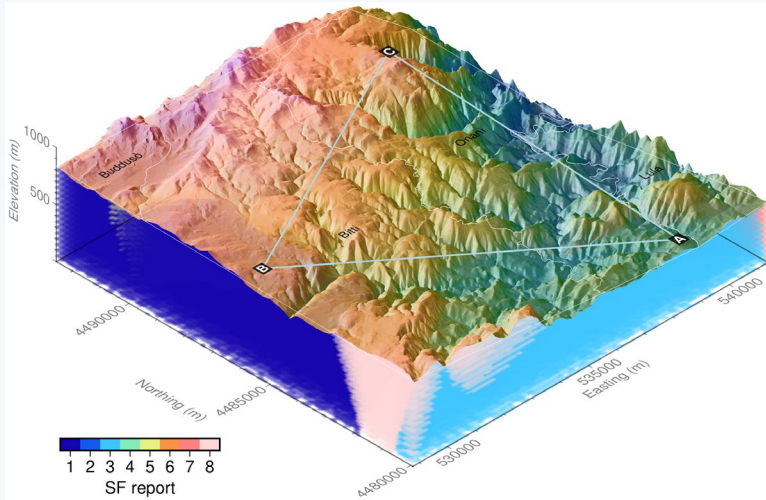
Cost: $O(1) \times T_{\text{SEM}}$ (one long-duration simulation)

All receiver-pair CPSDs recovered from a single run.

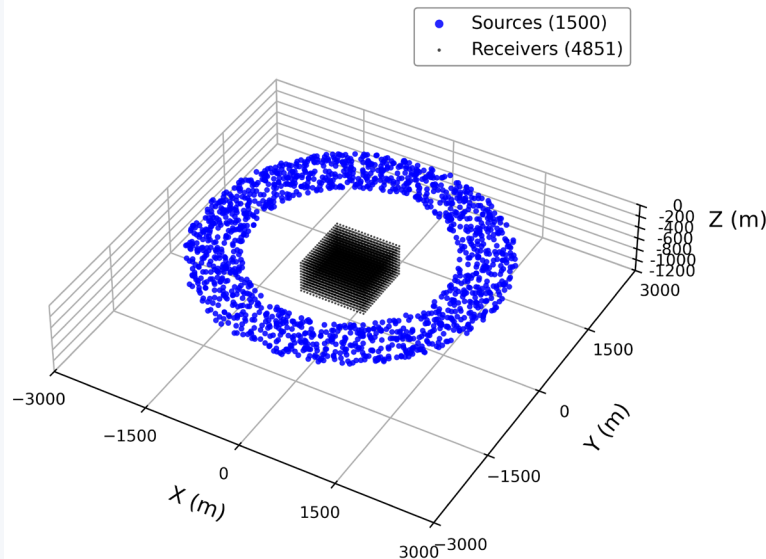
Although the single simulation must be sufficiently long for CC convergence, the total cost remains significantly lower for large N.

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Summary of Current Progress

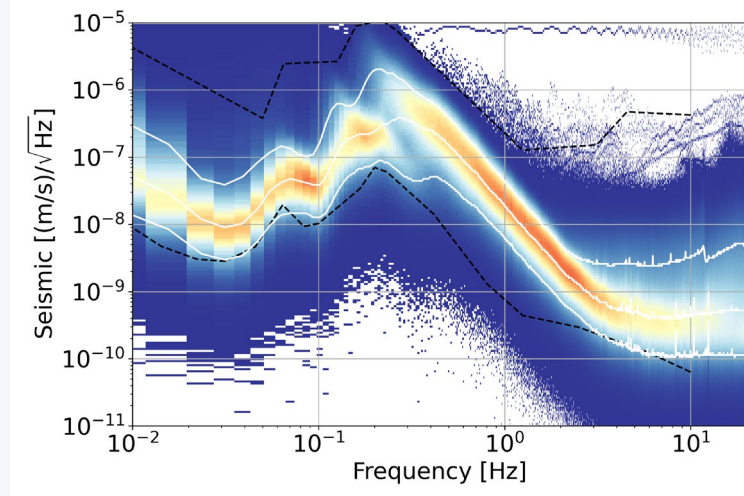
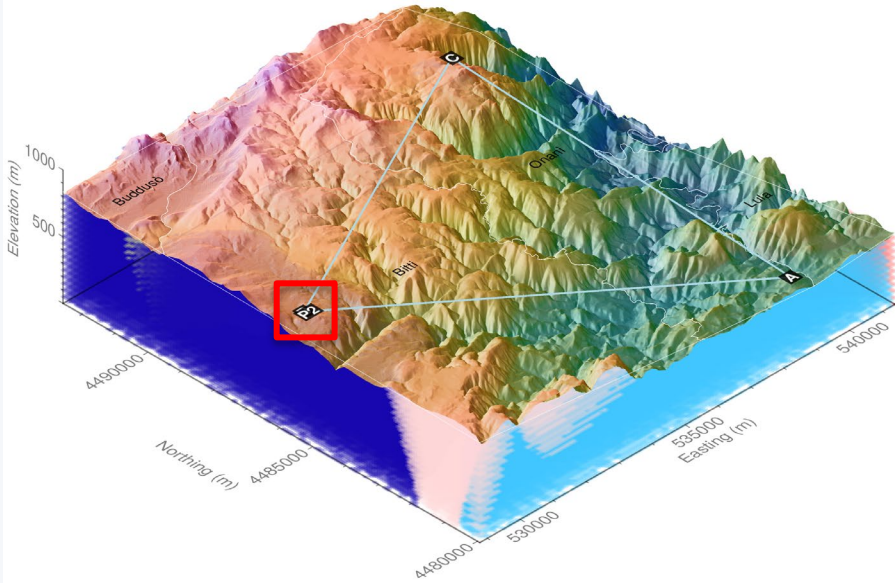


Source & Receiver Locations

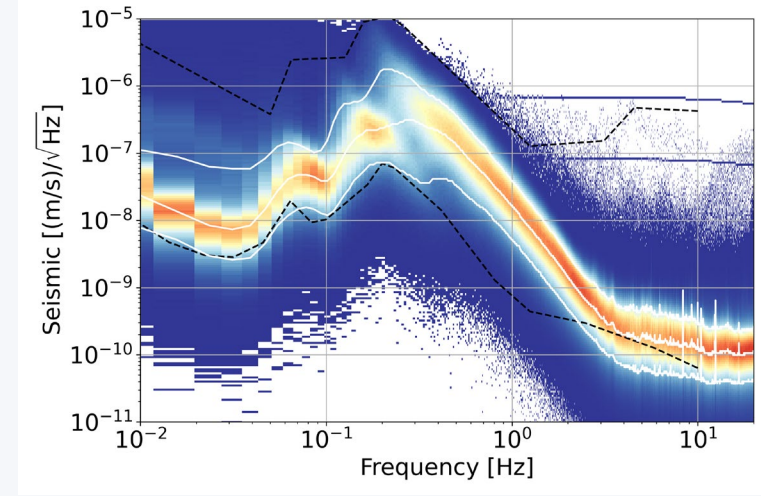


- SEM model with simplified cavern, topography, and geological structure.
- Random sources simulation method.

Part I: Spectral Calibration with Site Measurements



Surface (P2)



Borehole (P2)

Part II: Deliver an SNN modeling pipeline and apply it to one ET vertex by July 2026

Thank You for Your Attention!

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