



REINFORCE

REsearch INfrastructures FOR Citizens in Europe

GWitchHunters

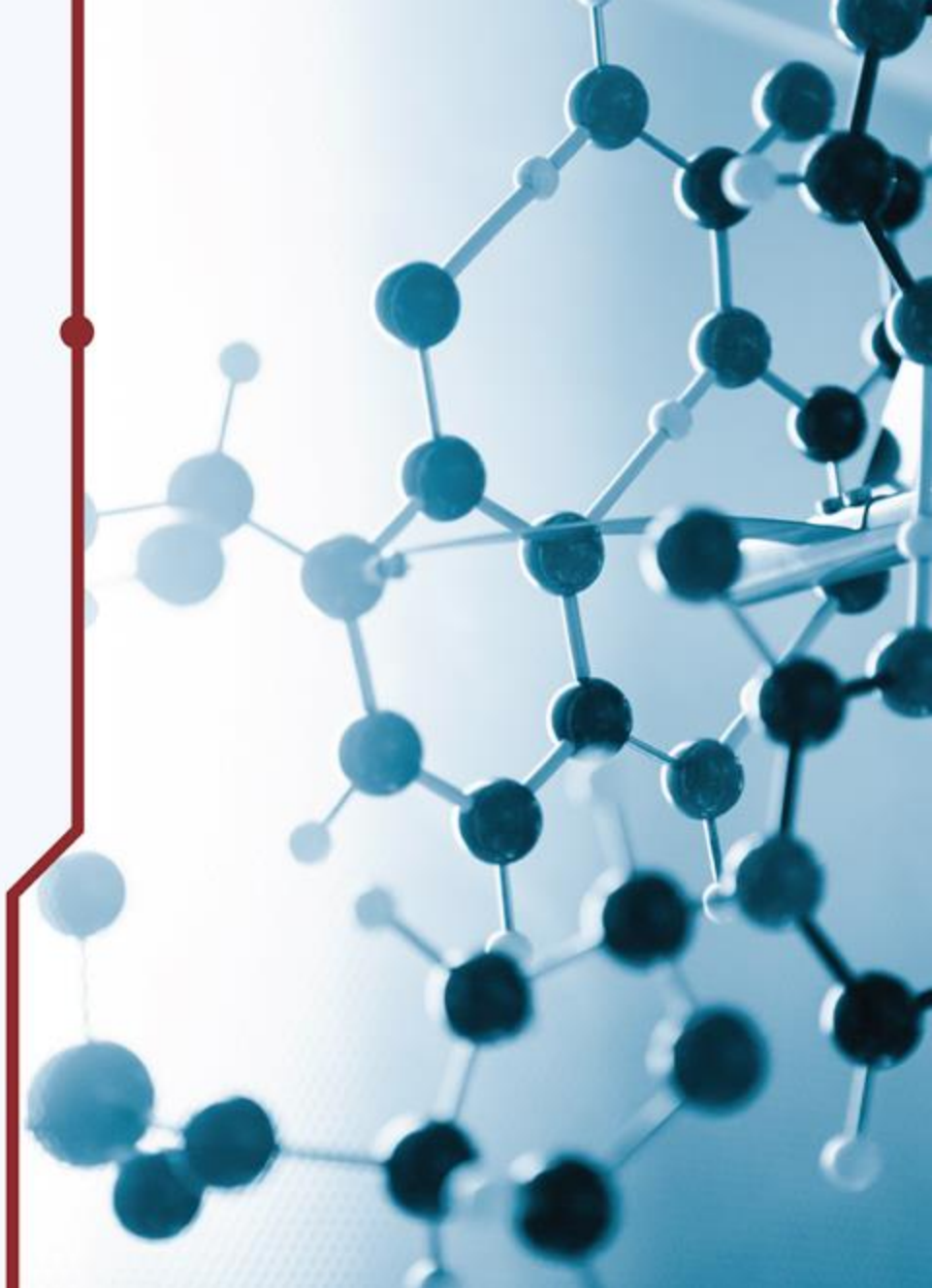
*A new citizen science project
to support gravitational wave physics*

Swedish Academy Physics Class Visit
Pisa – 16 June 2022

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GWitchHunters team, on behalf of the REINFORCE Consortium

(1) - University of Pisa (2) European Gravitational Observatory



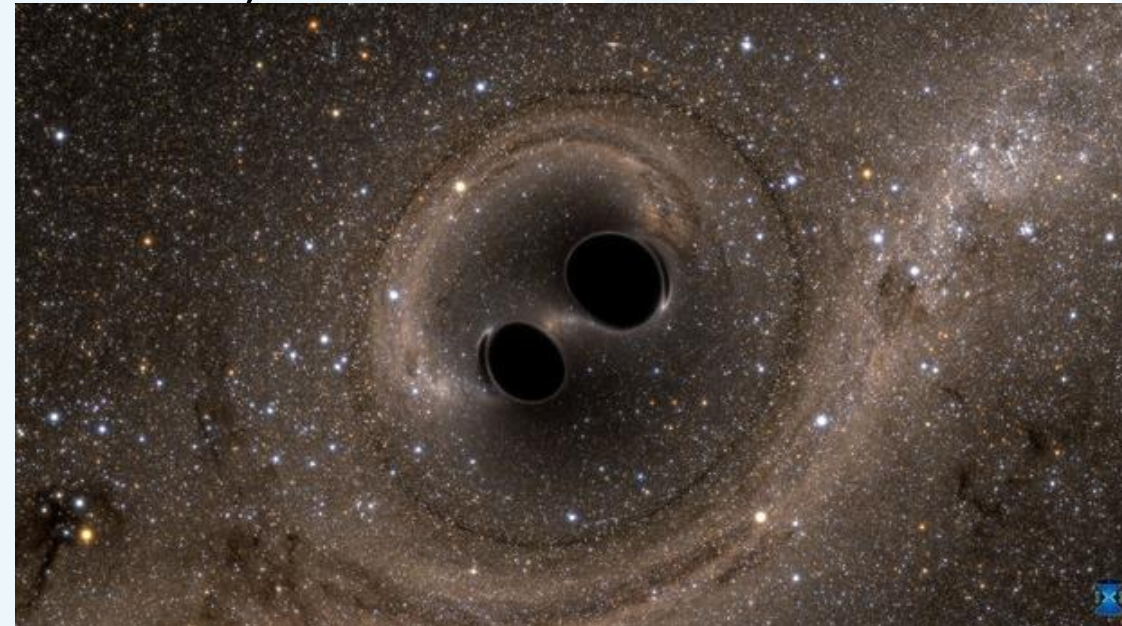
The era of Gravitational Waves

● A new window on the Universe

- Study gravitational fields and mass distribution in cosmic sources
- Probing black holes and other “dark” astrophysical sources
- Test general relativity against other theories on gravitation
- Investigate Big Bang cosmology (primordial gravitational waves)

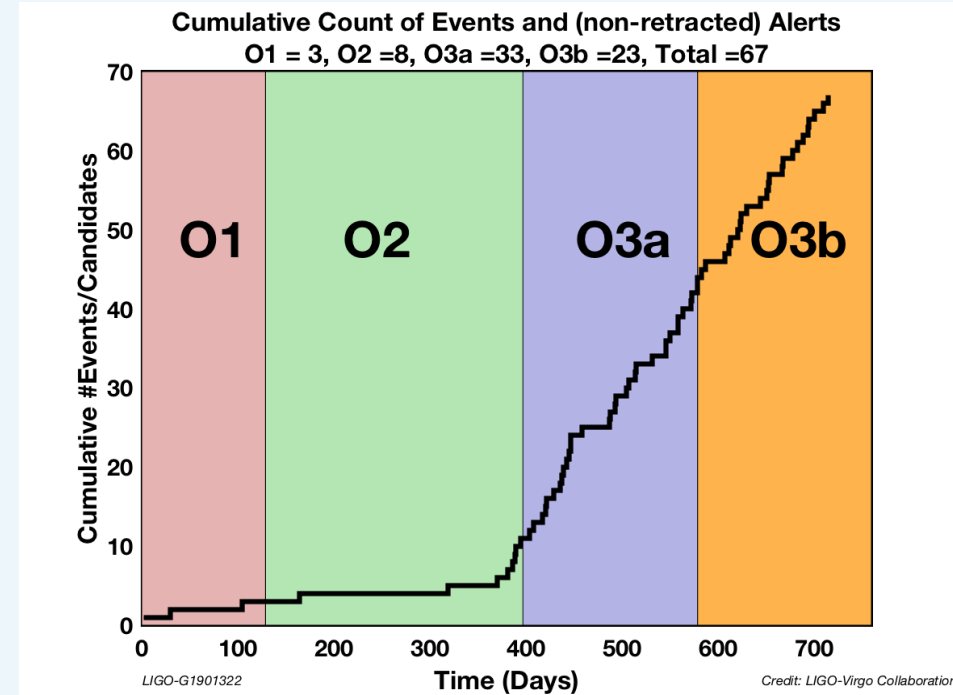
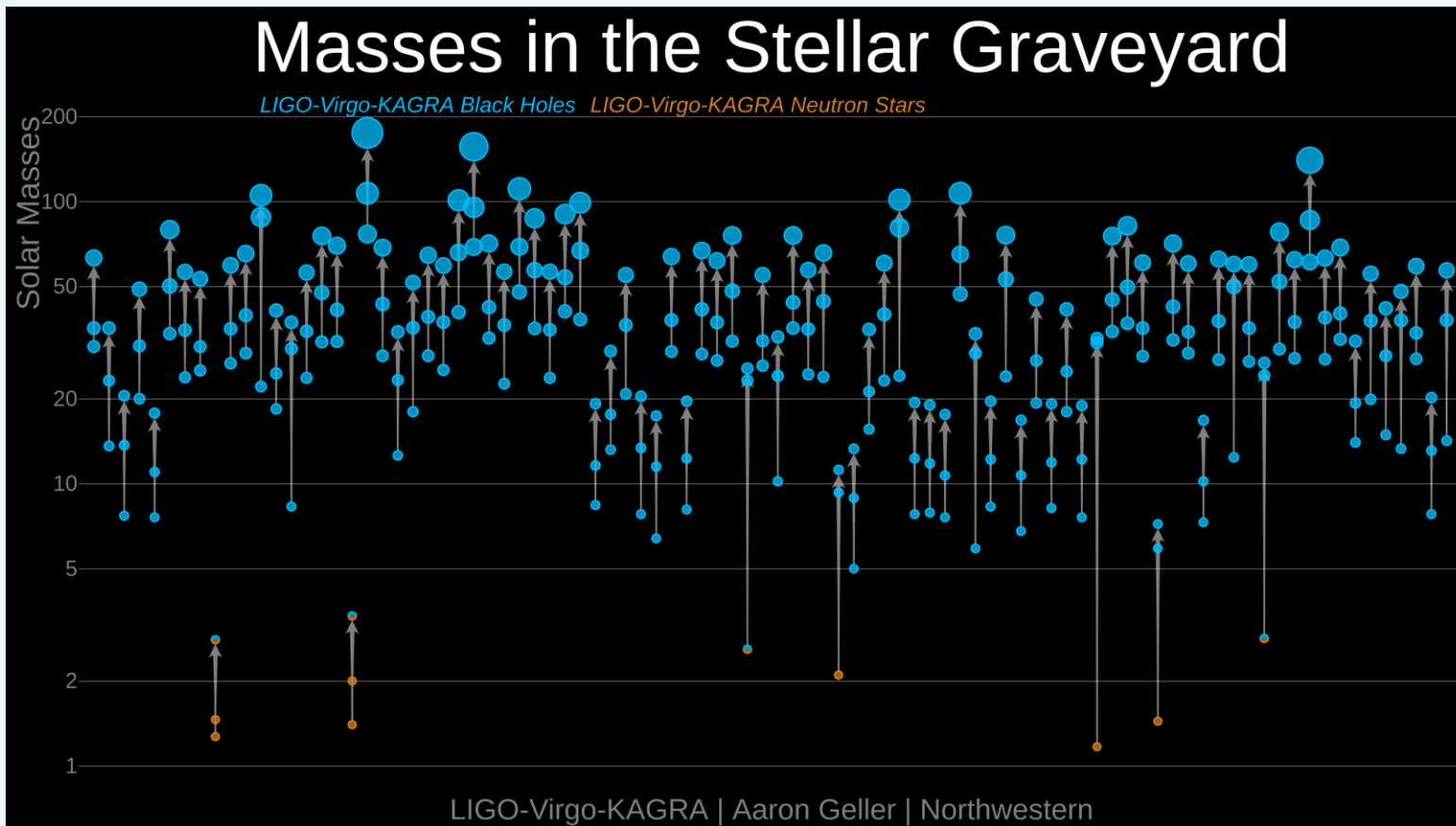
● Multimessenger Astrophysics

- Traditional astronomy with EM radiation
- Cosmic messengers carrying complementary
Information (light, GWs, neutrinos...)



Credits: The SXS

The era of Gravitational Waves



GW Transient Catalogs

GWTC-1: Abbott et al 2019, Physical Review X, 9, 3

GWTC-2: Abbott et al 2021, Physical Review X, 11, 2

GWTC-2.1: Abbott et al 2021, arXiv: 2108.01045

GWTC-3: Abbott et al 2022, arXiv:2111.03606

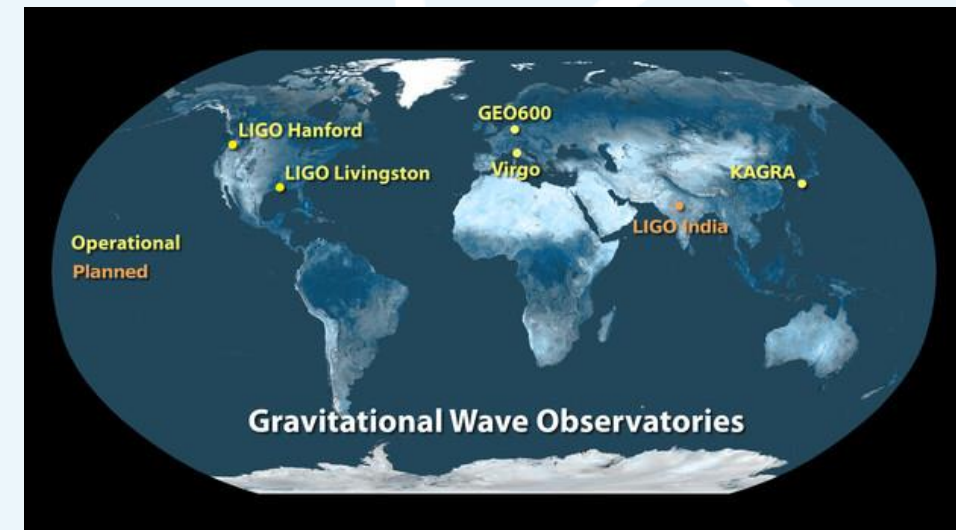
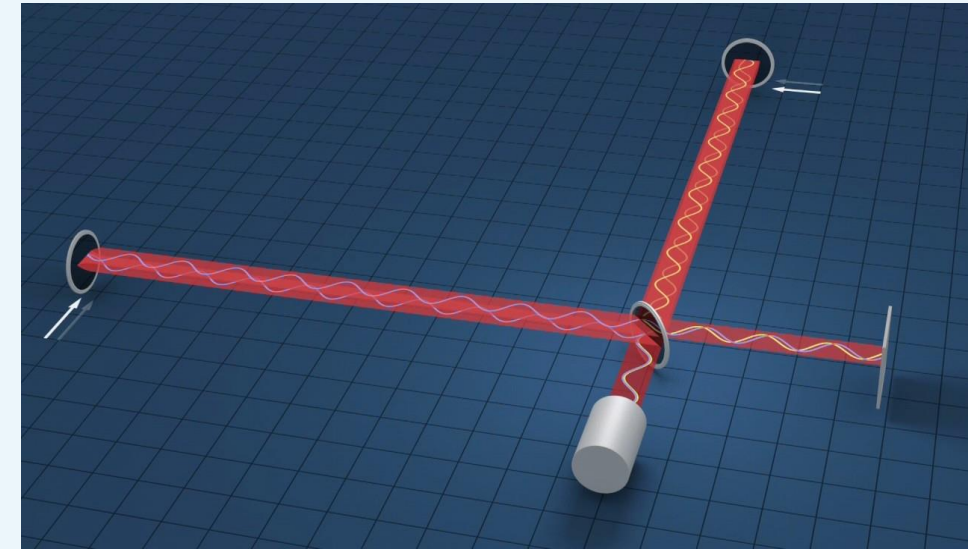
How to detect gravitational waves

● **Extremely tiny signals**

- Typical GW sources induce a deformation of 10^{-18} m over a length of \sim few km
- High background noise!

● **Laser interferometers**

- Exploiting interference between orthogonal laser beams
- Typical km-long scale + Fabry-Perot cavities
- Frequency range ~ 20 -20000 Hz
- Advanced methods to reduce noise
- Detectors working as a network

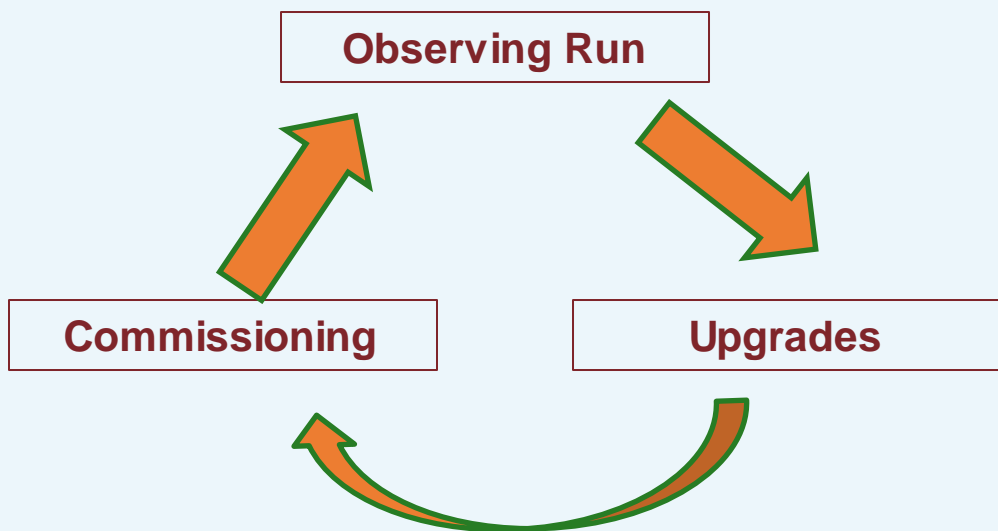


Credits: LIGO/T Pyle; Caltech/MIT/LIGO Lab

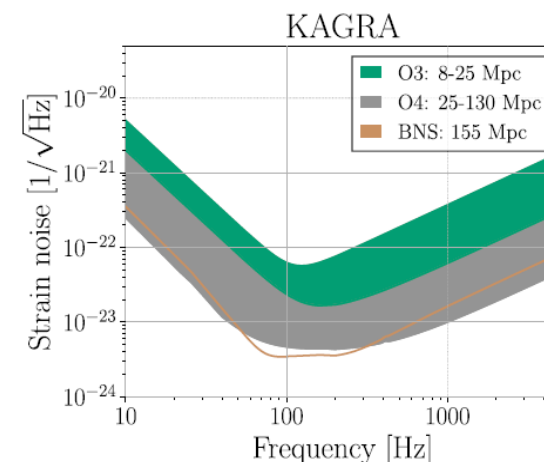
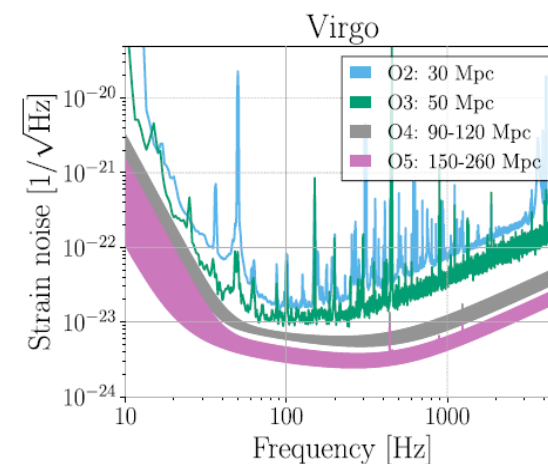
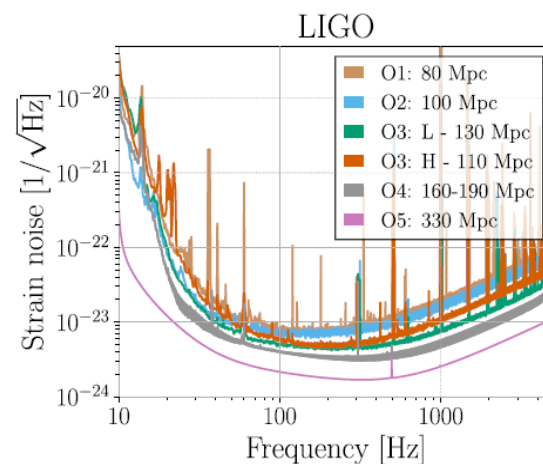
Detecting Gravitational Waves

● Sensitivity varies with frequency: main noise sources

- Low frequencies: Newtonian, seismic
- Mid frequencies: thermal processes
- High frequencies: quantum noise



Detector
Characterization
"noise hunting"
& Data Quality



"Observing Scenario" paper
Abbott et al, (LVK collaborations) 2020, LRR, 23, 3

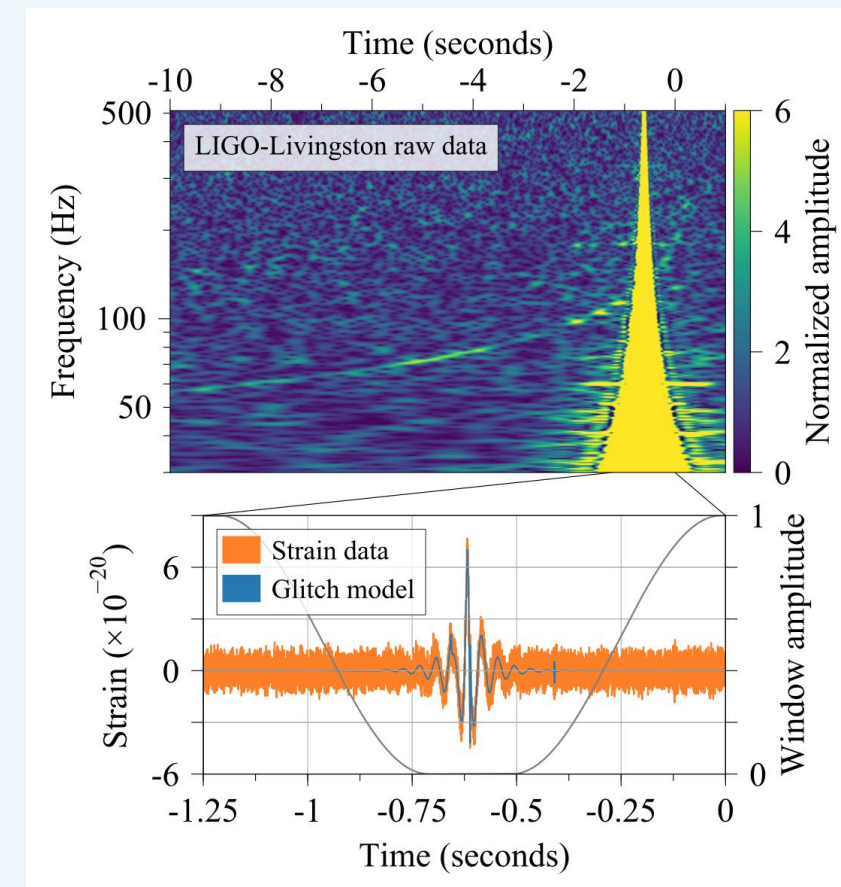
Noise glitches

● Noise is not stationary

- Transient noise events can happen
- Not related to astrophysical source, but local disturbances
- Different timescales/frequency ranges
- Affect data quality, stability and GW detection

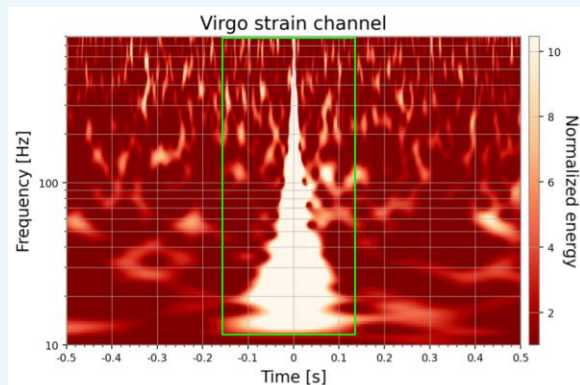
● Noise hunting & characterization is critical

- Detect and classify glitches to find their origin and remove them
- Hardware/software origin
- Data from auxiliary sensors important to understand origin
- Machine learning offers promising approach (e.g. George&Huerta2017, Razzano&Cuoco 2018)
- Glitches have complex time-frequency morphologies !

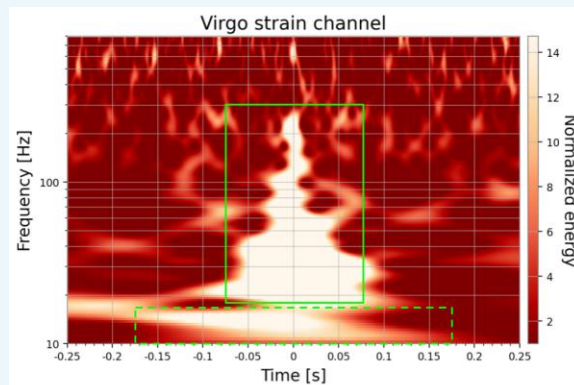


Glitch in LIGO L1 detector during GW170817
Abbott et al 2017

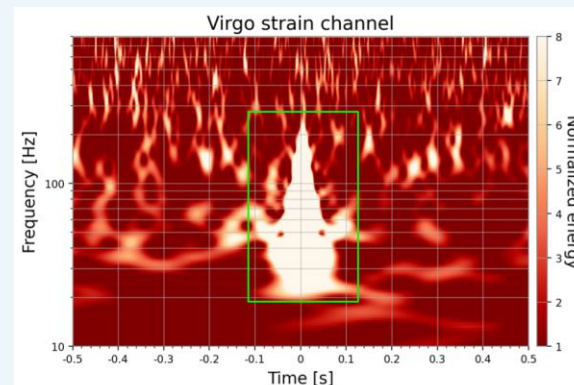
Glitch morphologies



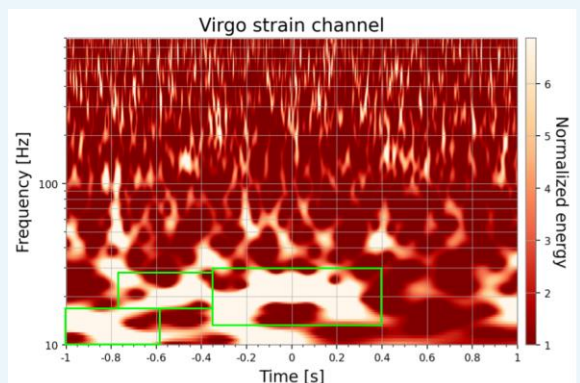
Blip



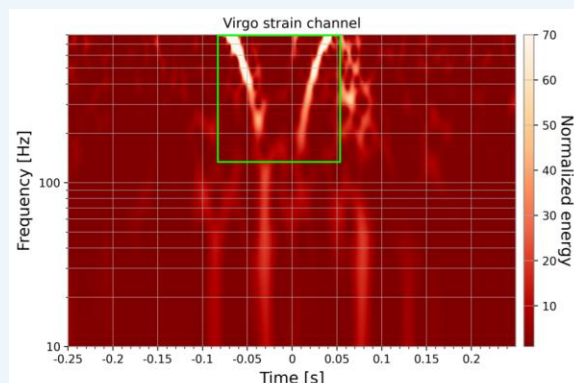
Helix



Koi Fish

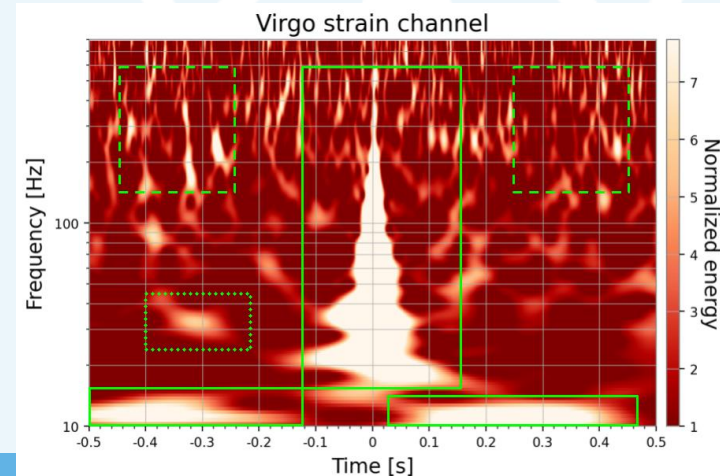


Scattered Light



Whistle

Many Glitches



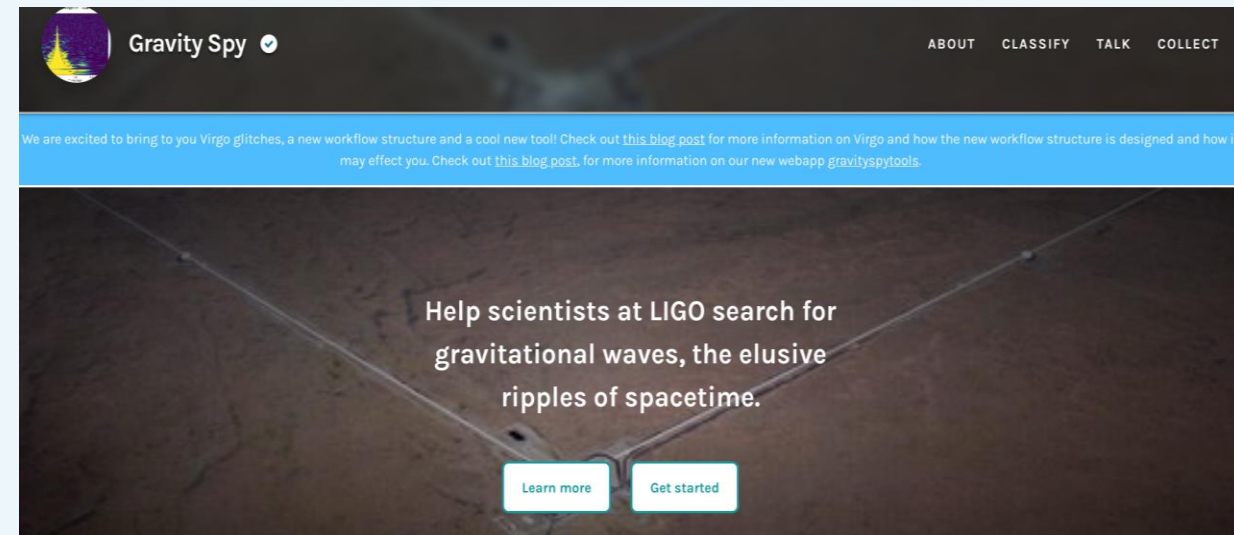
Glitches and citizen science

● Machine Learning approach

- Promising to classify complex time-frequency patterns of glitches (timeseries/images)
- Large input required to train machine learning models
- Not only for detector characterization. Various ML works for GW data analysis
- Mostly supervised approach

● Citizen scientists can help

- Preparing labeled dataset (à la GalaxyZoo)
- Time-frequency spectrograms (images)
- Look at glitches & other noise sources
 - and help characterizing them
- Unveil novel glitch classes
- Success story: Gravity Spy on Zooniverse (2016) by LIGO team and NSF



<https://www.zooniverse.org/projects/zooniverse/gravity-spy>

The REINFORCE Project

- Horizon 2020 SWAFS “Science with and for Society” work program
- Cutting-edge citizen science projects on Frontier Physics Research
- Engage >100k citizens in Large Research Infrastructures in Europe (Virgo, KM3Net, LHC)
- PI S. Katsanevas (EGO)
- Participatory design methodology taking into account the special characteristics of different target groups, their barriers and constraints, their perceptions and biases and their attitudes and knowledge regarding **science**
- Sonification methodologies to increase the senses & inclusion
- Engaging Activities (workshops, schools, etc)

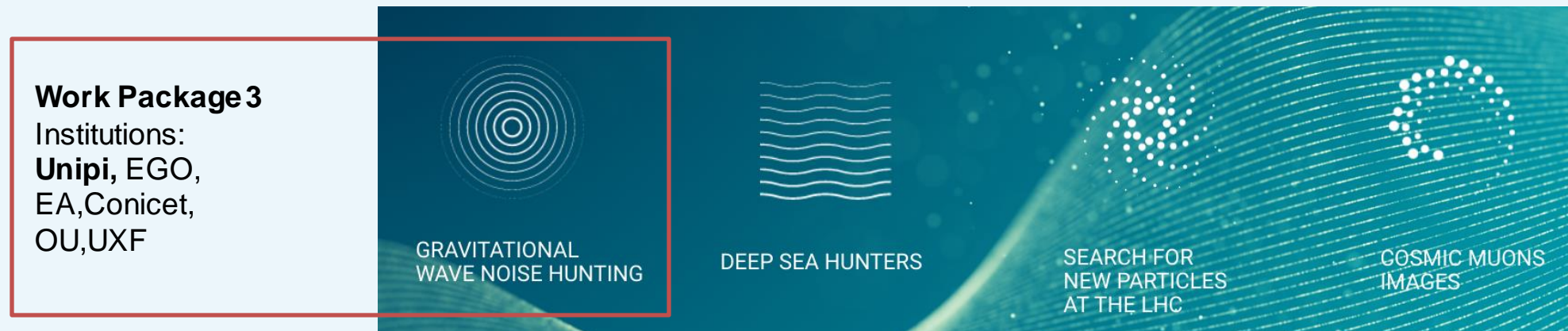
See next talks by W. Diaz-Merced & V. Napolano



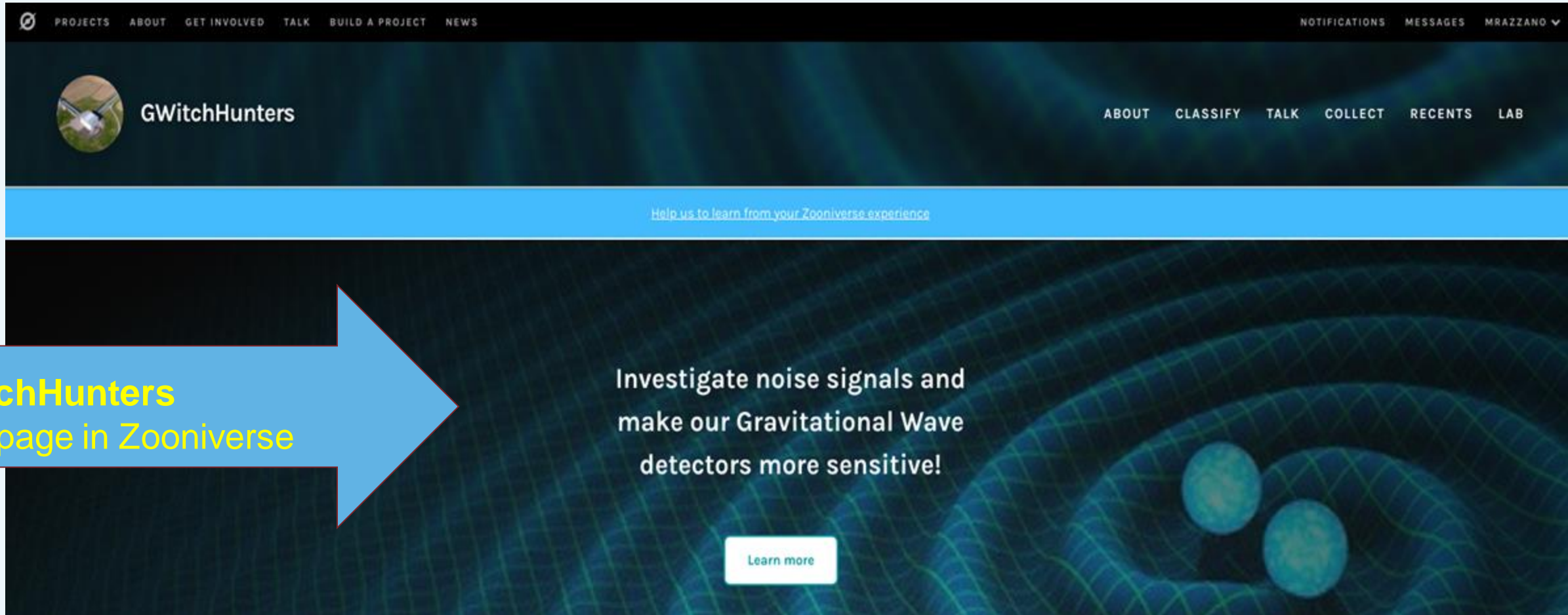
REINFORCE and GW

- Citizen science is already supporting gravitational wave science (GravitySpy)
- REINFORCE focus on 4 projects (aka "demonstrators")

<https://www.reinforceeu.eu/>



- Demonstrators developed on Zooniverse, the leading platform for citizen science
- Our goal: engaging citizens as active participants
- Output used to train machine learning models, but not only that



The screenshot shows the GWitchHunters homepage within the Zooniverse platform. The top navigation bar includes links for PROJECTS, ABOUT, GET INVOLVED, TALK, BUILD A PROJECT, and NEWS. On the right, there are links for NOTIFICATIONS, MESSAGES, and MRRAZZANO. The main header features the GWitchHunters logo and a secondary navigation bar with links for ABOUT, CLASSIFY, TALK, COLLECT, RECENTS, and LAB. A blue banner below the header contains the text "Help us to learn from your Zooniverse experience". The main content area has a dark background with a green grid pattern and a large blue arrow pointing right. The text "Investigate noise signals and make our Gravitational Wave detectors more sensitive!" is displayed, along with a "Learn more" button.

PROJECTS ABOUT GET INVOLVED TALK BUILD A PROJECT NEWS

NOTIFICATIONS MESSAGES MRRAZZANO

GWitchHunters

ABOUT CLASSIFY TALK COLLECT RECENTS LAB

[Help us to learn from your Zooniverse experience](#)

GWitchHunters
homepage in Zooniverse

Investigate noise signals and
make our Gravitational Wave
detectors more sensitive!

[Learn more](#)

Few words on data

- **Source data**

- Real data from Advanced Virgo O3 (for the launch, next steps we plan to include LIGO)
- Main "strain" channel (aka $h(t)$), also publicly available
- Auxiliary channels, not public but available thanks to Virgo-EGO-REINFORCE MoA

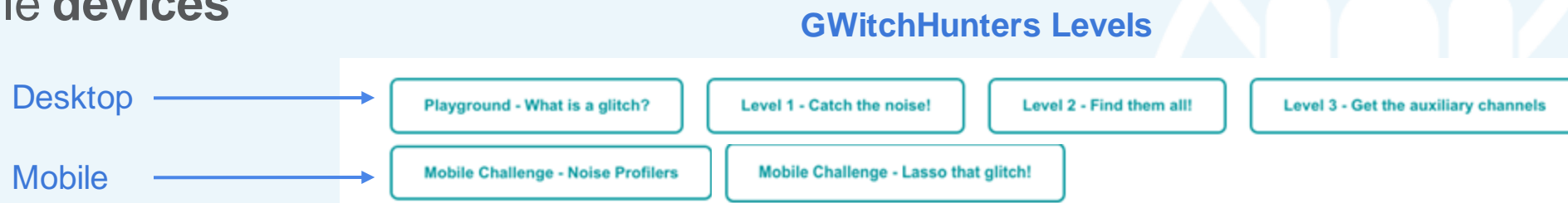
- **Datasets**

- Timeseries (+ preprocessing, whitening) to Time-Frequency image maps
- Two Data Releases so far
 - DR01 (2021, launch) - 2000 glitches from O3a + 8 aux channels
 - DR02 (2022, follow-up) - +4000 glitches from O3b + 8 aux channels



Highlights of GWitchHunters

- Introduce a **new, original** way to power GW research with citizen science
 - *GravitySpy* as a success story
 - Can we expand this approach?
- **New frontiers**
 - Go beyond classification tasks → **Noise hunting**
 - Not only **glitches**
 - Include signals from sensors in the detector (“**auxiliary channels**”)
 - Run on mobile **devices**



Our Challenges

- **Be engaging and innovative**

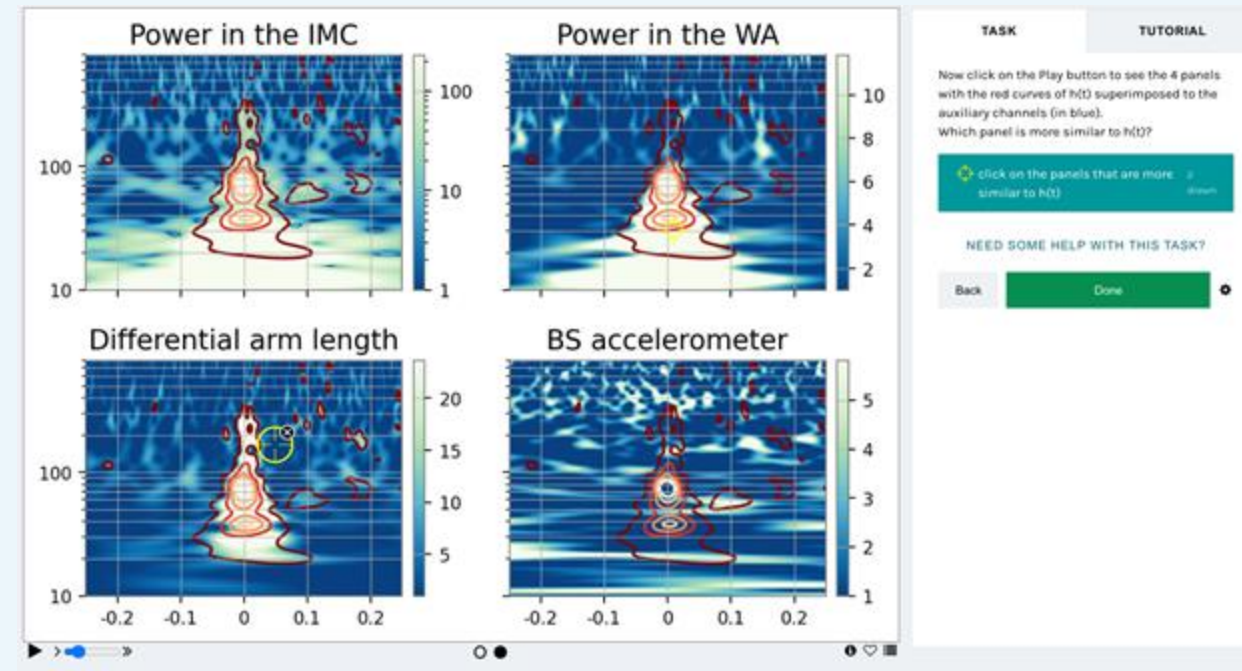
- **Attract** GravitySpy fans and more
- Offer **new challenges** in GW science

- **More data, more fun!**

- Auxiliary channels offer new insights into **how detectors work**
- Auxiliary channels are not public. 😞 Prepared **ad hoc REINFORCE-EGO MoA** 😊
- As a result, an **updated & more rich dataset** than first dataset

- **Go beyond glitches**

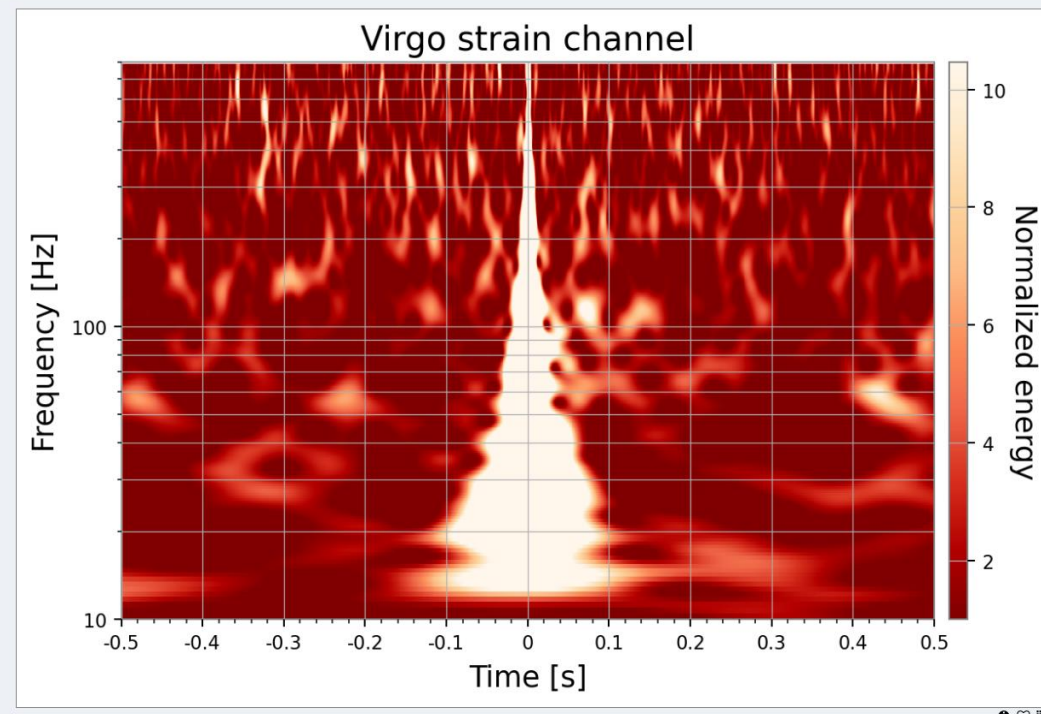
- **Flexible workflow**, can accomodate other noise features (lines/slowly-varying noise)





- **Classify noise features**

- Similar to GravitySpy
- Data presented as time-frequency spectrograms
- Meant mainly to introduce participants to the problem and train them



TASK **TUTORIAL**

Do you see a noise glitch in this image?
What kind?

- ☒ Blip
- ☐ Koi Fish
- ☐ Scattered Light
- ☐ I do not see anything !
- ☐ Others

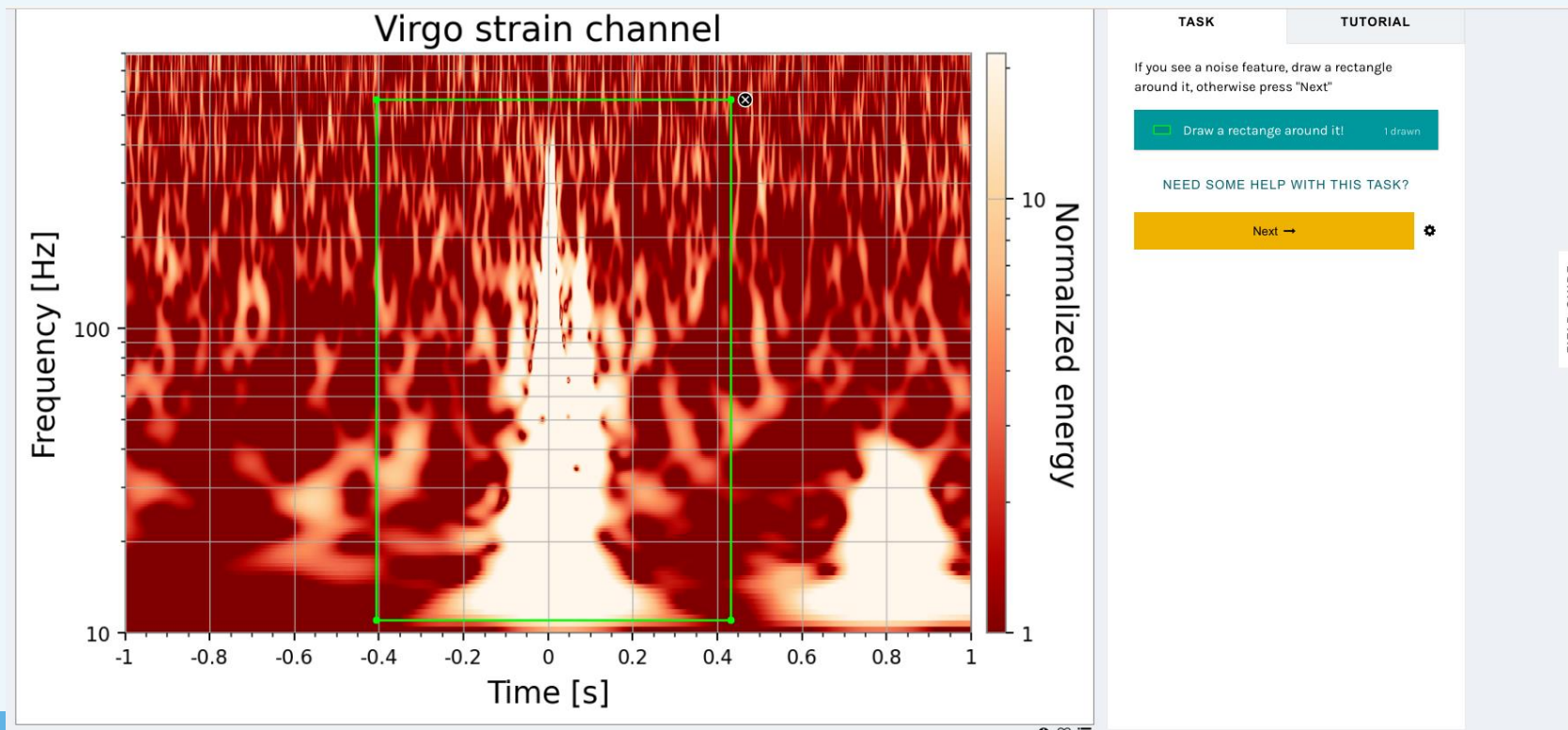
NEED SOME HELP WITH THIS TASK?

Done



- **Localize the noise**

- Draw rectangles around noise features
- Can be extended to non-glitch features

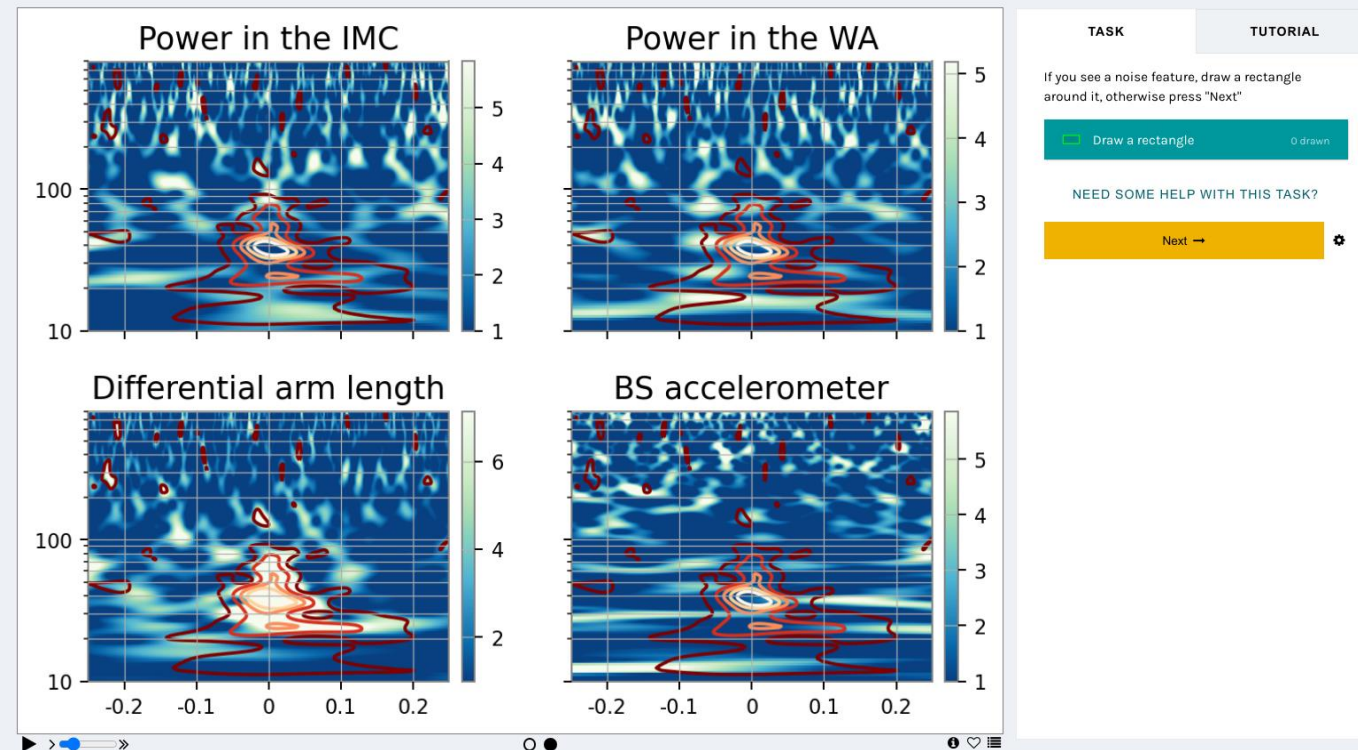


Citizens Tasks – Auxiliary Channels



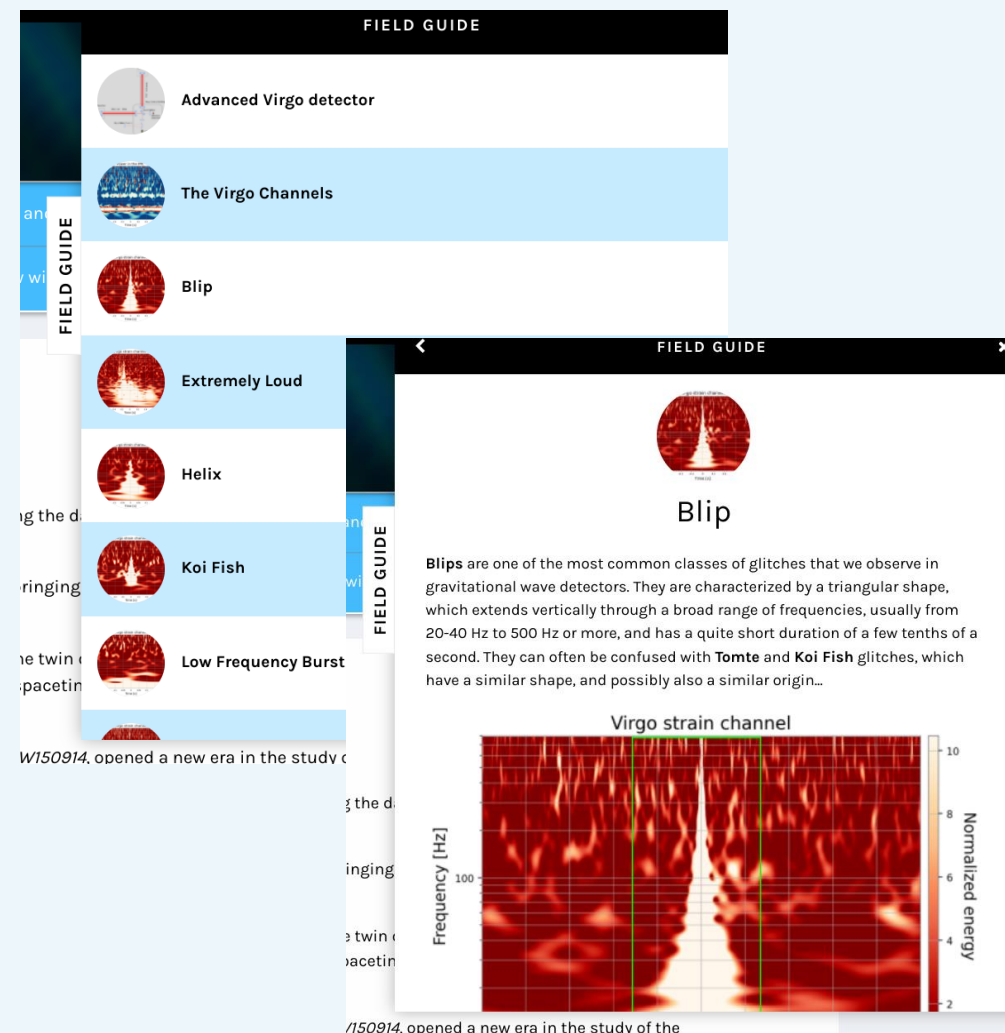
- **Study data from auxiliary sensors**

- Find similar morphologies between $h(t)$ and aux
- Initial set of 8 channels, discuss with Virgo experts on others to add

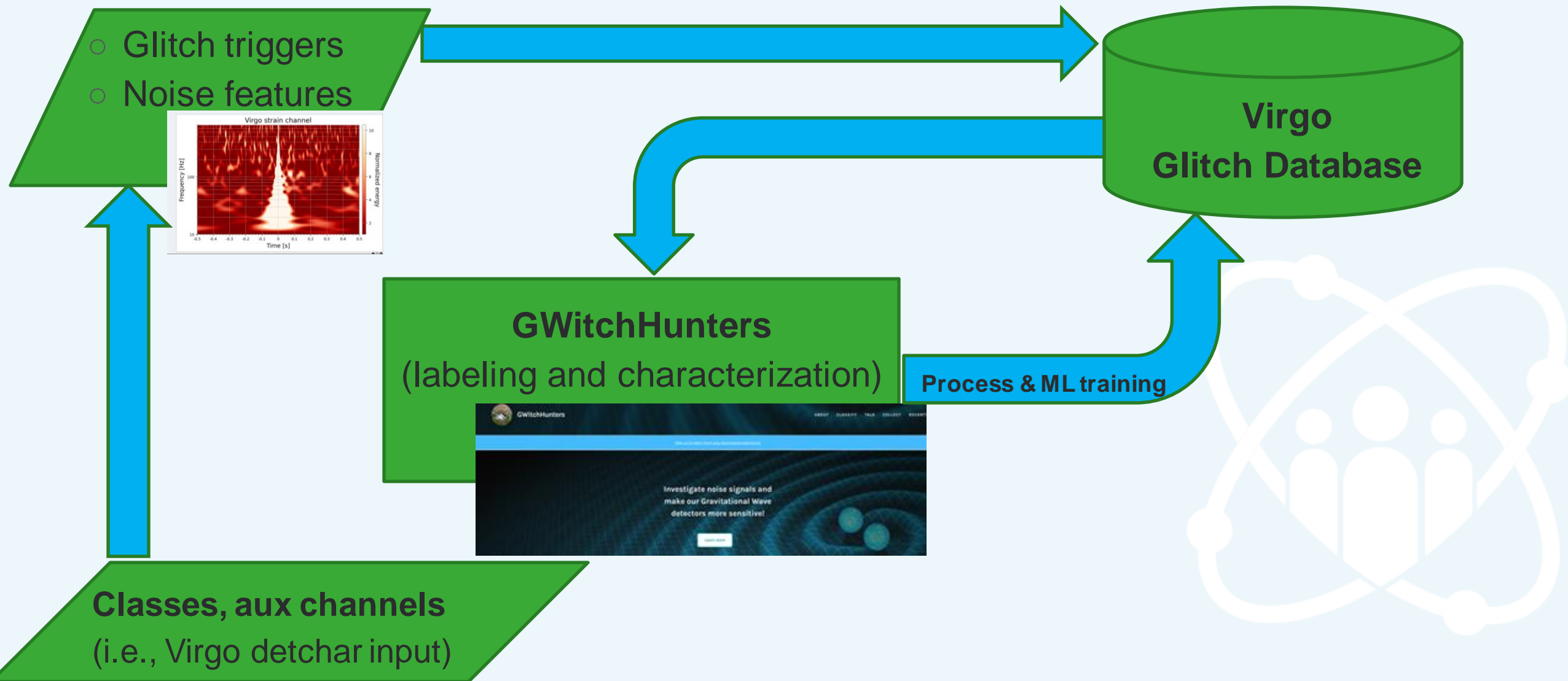


Tutorials and accessibility

- **Introduce the project to non scientists**
 - Detailed tutorials
 - Field Guide on GW detectors, Virgo, glitches
- **Promote engagement**
 - Implement mobile tasks using Zooniverse app
 - Forum to discuss and interact with research team and among citizens
 - Multilanguage support
- **Self-training**
 - Playground level with real-time feedback



GWitchHunters: The big picture

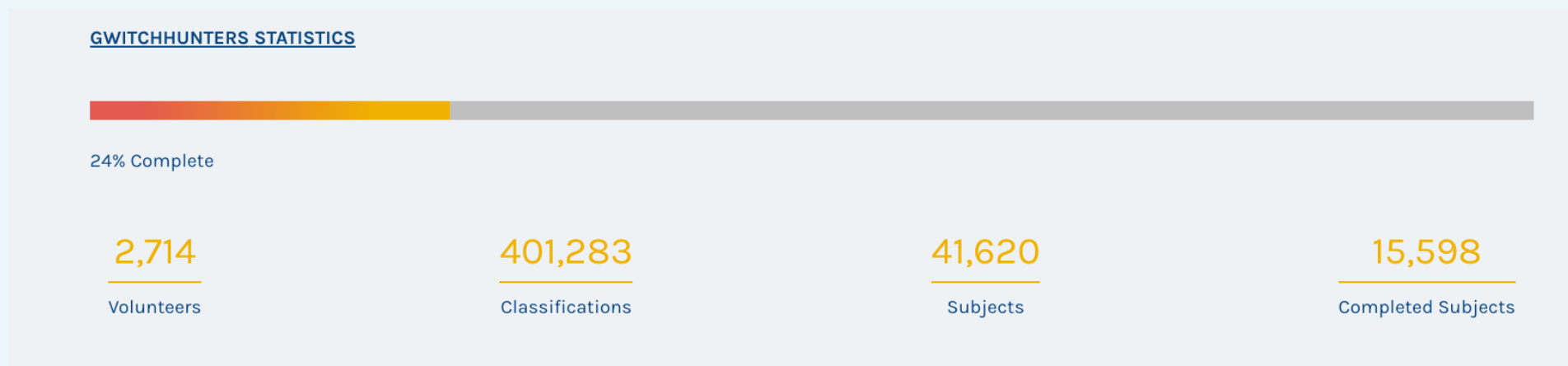


Where we are



Launched in Nov 2021, very good feedback from the citizens community

Some numbers (Jun 15, 2022):



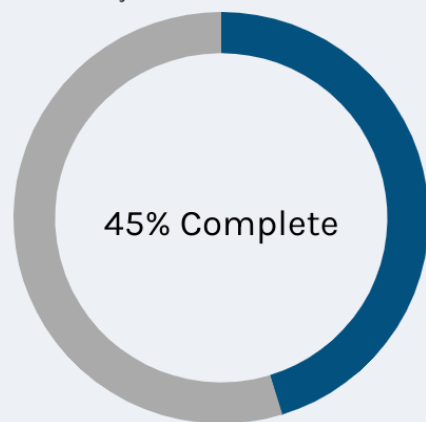
Mobile Challenges done quickly: first data release completed in mid Feb

Status of the tasks

Some tasks are in a very good stage

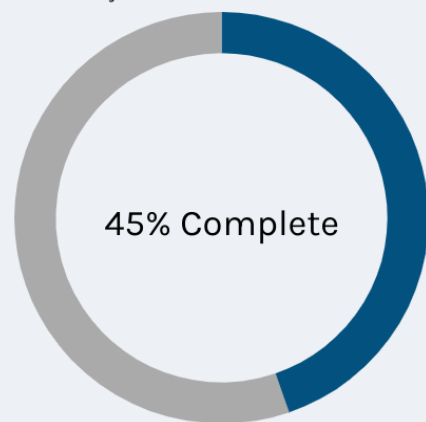
Level 1 - Catch the noise

Retirement limit: 12
Images retired: 1,159 / 4,788
Classifications: 26,024 / 57,456
ETC* 1090 days



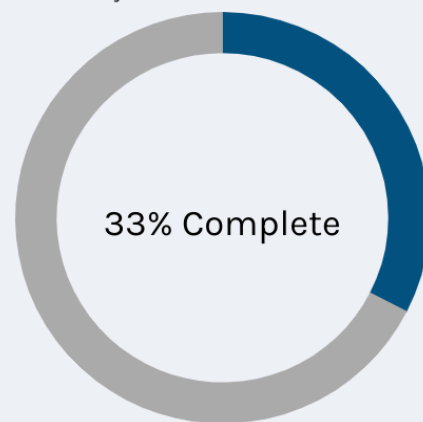
Level 2 - Find them all!

Retirement limit: 12
Images retired: 1,210 / 4,788
Classifications: 25,716 / 57,456
ETC* 128 days



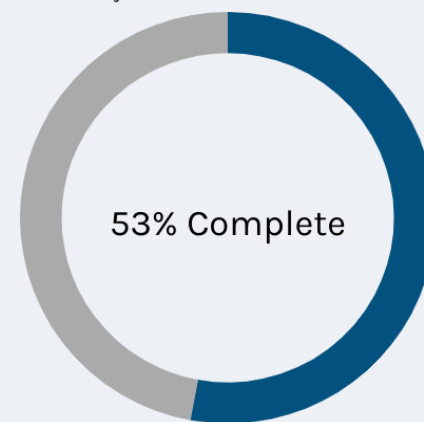
Level 3 - Watch out the sensors!

Retirement limit: 12
Images retired: 1,100 / 6,436
Classifications: 25,143 / 77,232
ETC* 258 days



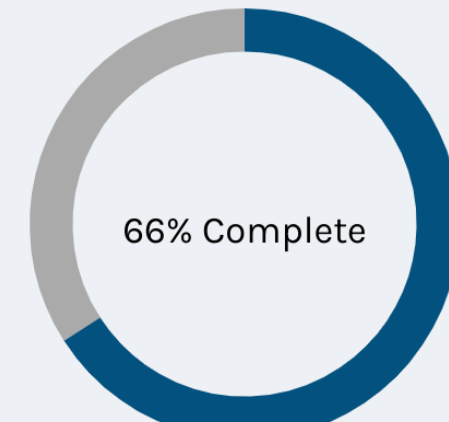
Mobile Challenge - Lasso that glitch!

Retirement limit: 12
Images retired: 1,607 / 5,185
Classifications: 32,921 / 62,220
ETC* 156 days



Mobile Challenge - Noise Profilers

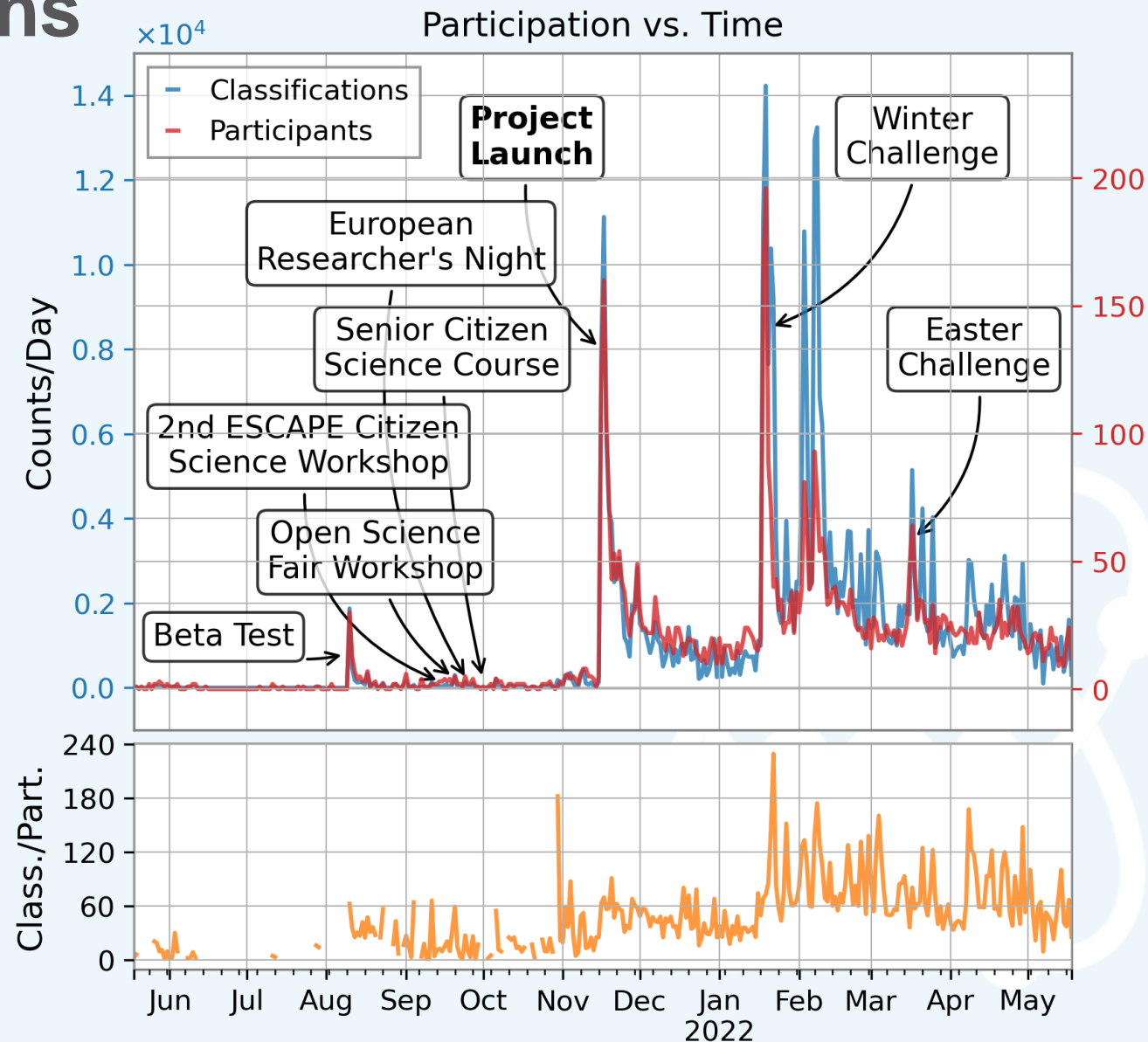
Retirement limit: 12
Images retired: 10,522 / 20,221
Classifications: 159,985 / 242,652
ETC* 53 days

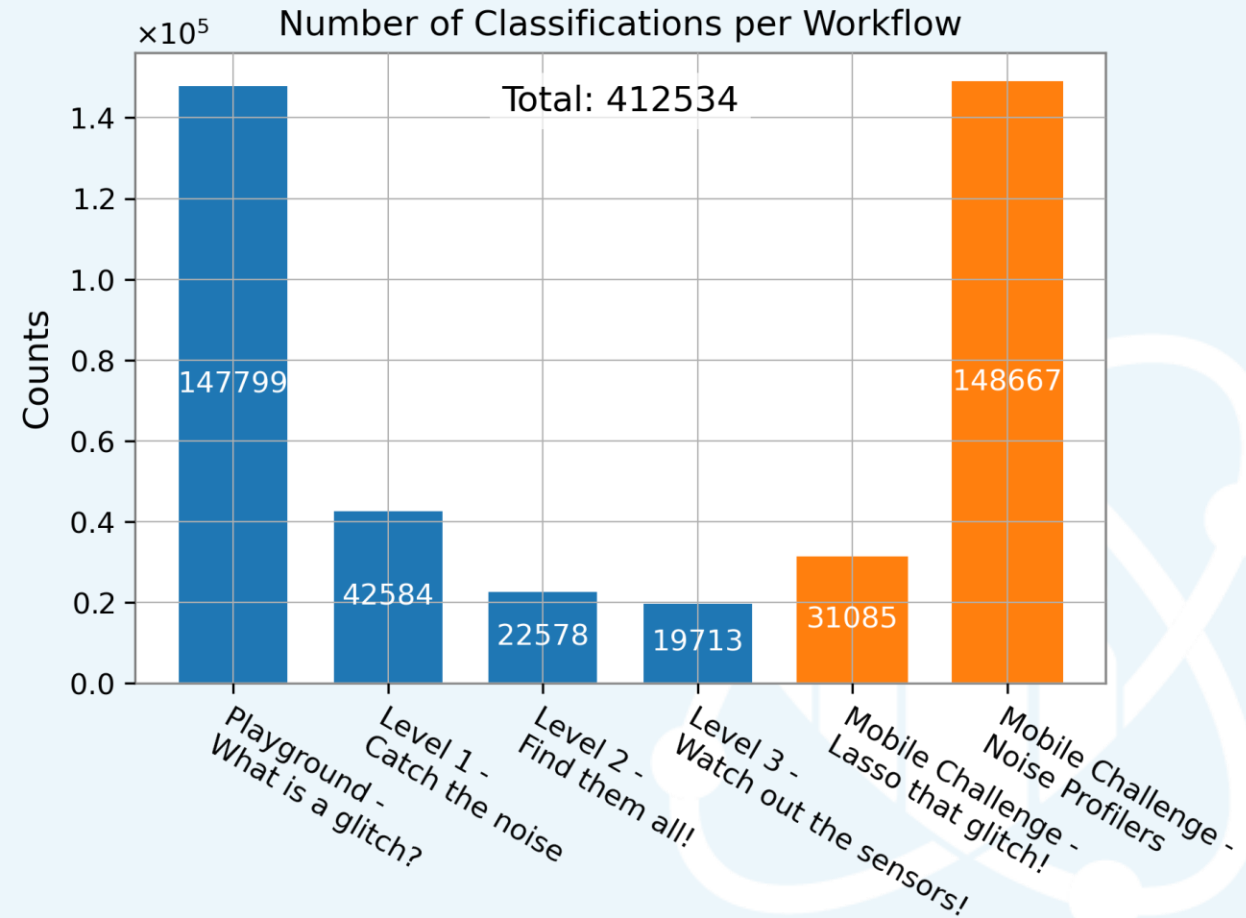
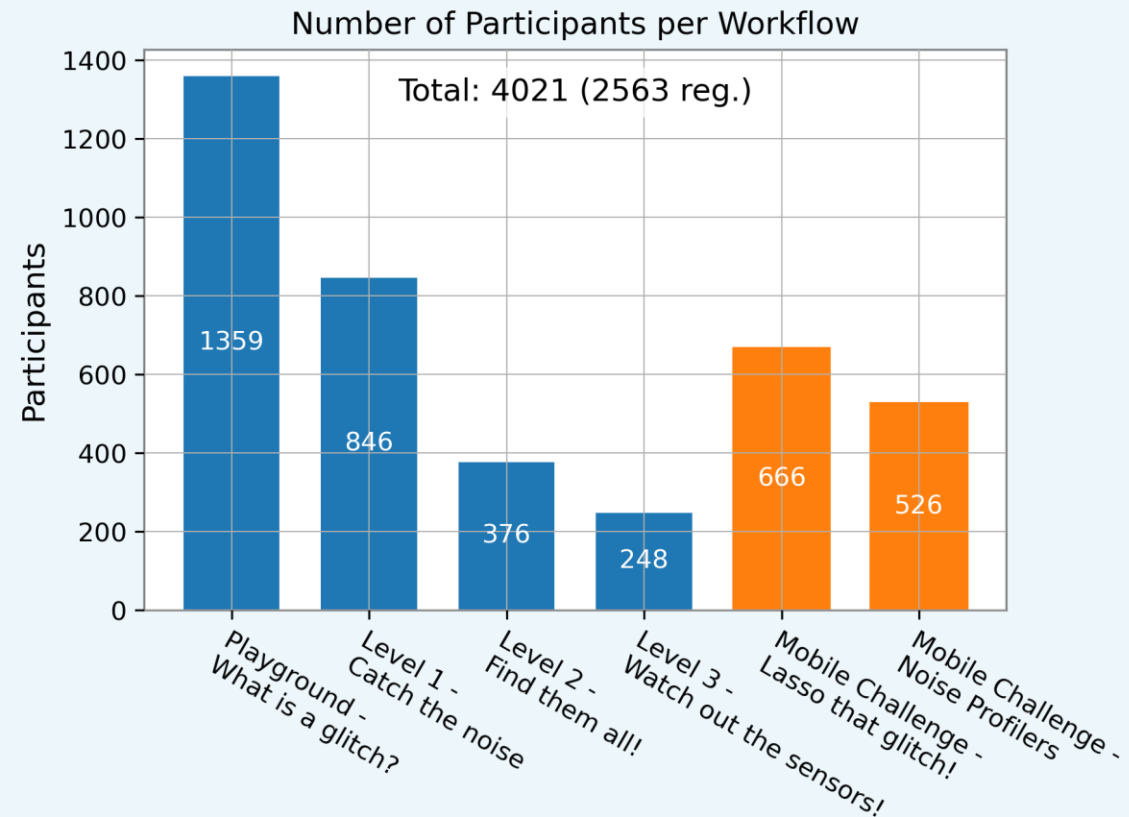


Engaging citizens

Many initiatives to promote the project

- Winter/Easter challenges
- Dedicated Workshops
- Events
- Courses



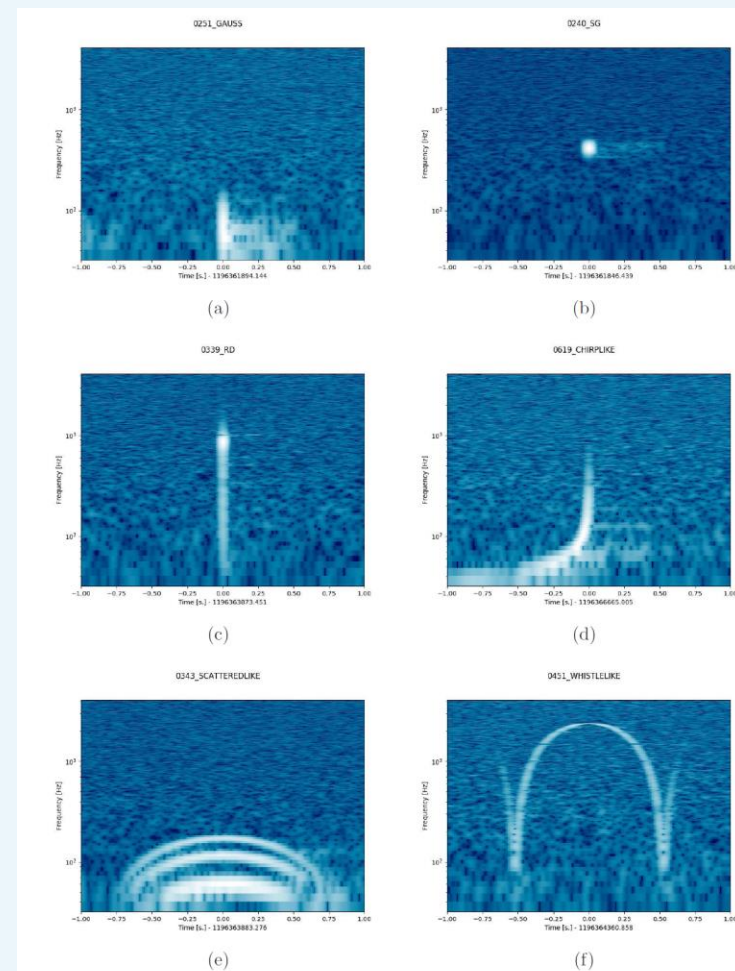


CNN for automatic classification

- First step of a multi-stage pipeline (including other tasks)

Checks and development on simulations

- Previous works as input steps
- Deep, multi-layer structure
- Developed in Python + standard libraries (tensorflow, Keras)
- Run on GPUs

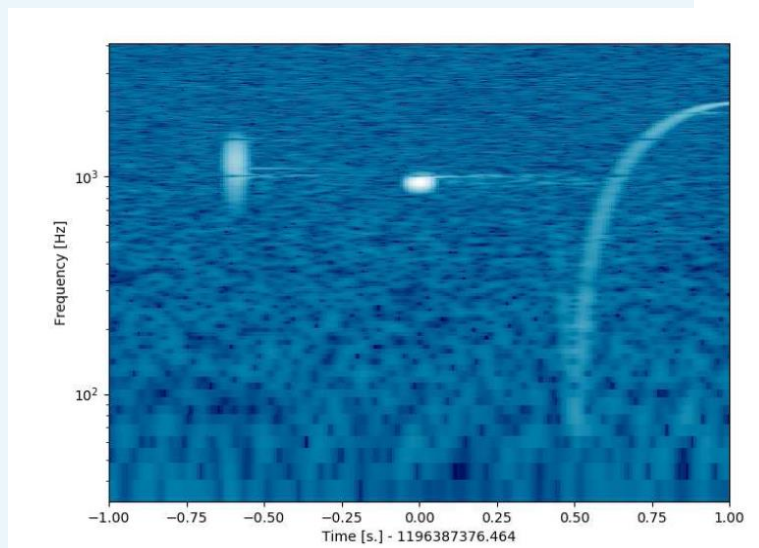
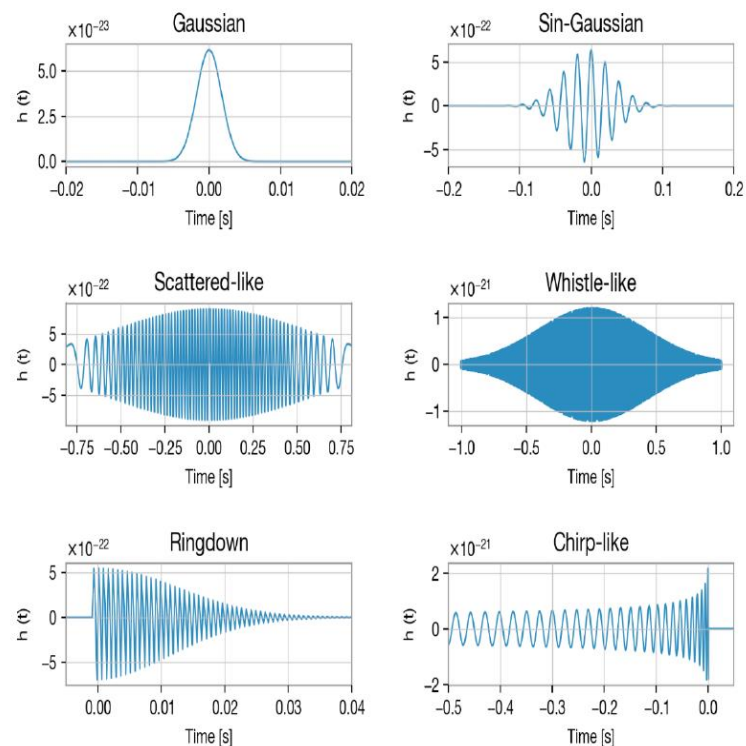


Razzano&Cuoco, 2018

Machine Learning processing

2D vs 1D

- 2D good results, both on simulations and previously labeled real data
- Convolutions robust for multi-glitch situations
- Image-building (little) time consuming, tried 1D CNN



Talpini&Razzano, 2021

True class	CHIRPLIKE	1.000	0.000	0.000	0.000	0.000	0.000	0.000
	GAUSS	0.000	0.997	0.003	0.000	0.000	0.000	0.000
	NOISE	0.000	0.000	1.000	0.000	0.000	0.000	0.000
	RD	0.000	0.003	0.000	0.994	0.000	0.003	0.000
	ITEREDLIKE	0.000	0.000	0.000	0.000	1.000	0.000	0.000
	SG	0.000	0.000	0.000	0.003	0.000	0.997	0.000
	WHISTLELIKE	0.000	0.000	0.000	0.000	0.000	0.000	1.000
			CHIRPLIKE	GAUSS	NOISE	RD	SCATTEREDLIKE	SG
		Predicted class						

Razzano&Cuoco, 2018

The road ahead

- **GWitchHunters project on Zooniverse**

- Successfully launched: we keep monitoring the data inflow
- New datasets included, more challenges to come

- **Data Analysis**

- We have started the first analysis using the data collected so far
- Development based on simulations
- Comparison CNN/human in progress
- Not only classifications, processing regression and localization

- **Next steps**

- Add new glitch datasets & new auxiliary channels
- Offer novel challenges for data exploration & noise hunting



Stay Tuned
(& classify glitches!)



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