

Thorlabs motion control

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Introduction

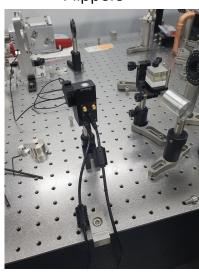


The quantum squeezing subsystem uses devices created by Thorlabs:

Actuators



Flippers



Translators



Project objective

Incorporate the above devices into Virgo's infrastructure

Introduction

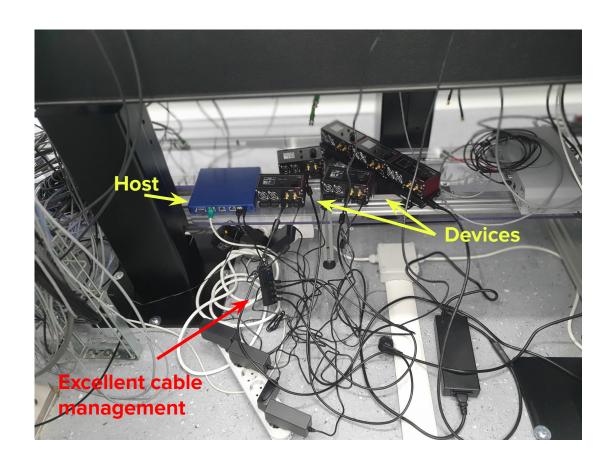


- Project requirements
 - No physical access to the hardware → Network access
 - Automation → Scriptability
 - Continuous operation for years → No memory leaks or similar issues allowed

- Thorlabs provides a graphical interface for controlling devices connected to a computer through USB.
 - Very limited and obviously not suitable for Virgo.
- However, a full <u>communication protocol</u> is also provided!
 - Defines custom messages that can be exchanged between a Thorlabs device and a host.
 - LabVIEW & MATLAB implementations are also provided by Thorlabs.

Hardware setup





All devices are connected through USB to the host PC running Linux. All access to the devices happens through the host.

Software implementation



- <u>LibAPT</u> is a C++17 framework for communicating with Thorlabs devices using the APT communication protocol.
- APT defines various messages that can be exchanged between devices, e.g. for MFF101
 - HW_REQ_INFO: Get device info (SN, Name, Type, etc)
 - MOT_MOVE_JOG: Move the flipper from one position to the other
 - MOT_REQ_STATUSBITS: Request status of the device (e.g. current position)
 - MOT_GET_STATUSBITS: Response to above request
- A command line interface through telnet allows remote access to the devices
 - Uses an external library for connection handling.
 - Allows adding and removing devices if the hardware configuration changes.
 - Predefined commands can be used for common operations (e.g. getPosition returns flipper's position).
 - Actions can be logged to a file.
- A pexpect script handles exchange of messages directly through the command line and can be used for automating tasks.

Conclusions



- The system has been operating continuously for multiple years without known issues.
 - Whether this is due to code quality or infrequent use is unknown.
- Only problem face was a hardware failure during Christmas of 2023.
- Support for other devices is easy to add, if need arises.

Thanks!



